



# Implementing Scalable Medium-Sized Networks

Interconnecting Cisco Networking Devices, Part 2 (ICND2) v2.0

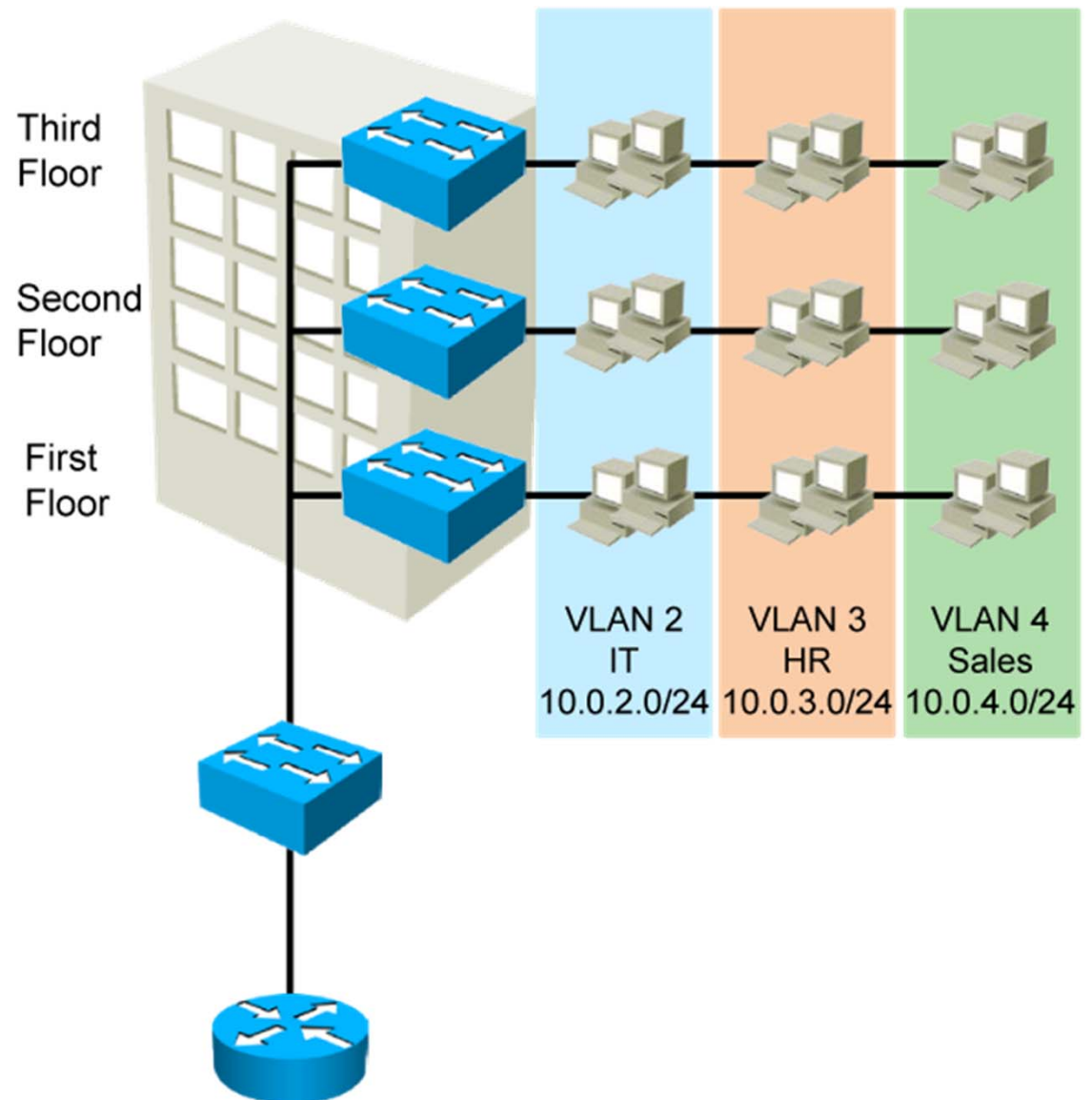


# Troubleshooting VLAN Connectivity

Implementing Scalable Medium-Sized Networks

# VLAN Overview

- A VLAN has these characteristics:
  - An independent LAN network
  - A broadcast domain
  - A logical network (subnet)
- VLANs address these needs:
  - Segmentation
  - Security
  - Network flexibility



# Creating VLANs

```
SwitchX#configure terminal  
SwitchX(config)#vlan 2  
SwitchX(config-vlan)#name switchlab99
```

- Adds VLAN 2 and names it "switchlab99"

```
SwitchX#configure terminal  
SwitchX(config)#interface FastEthernet 0/2  
SwitchX(config-if)#switchport access vlan 2
```

- Assigns interface FastEthernet 0/2 to VLAN 2

# Creating VLANs (Cont.)

```
SwitchX#show vlan
```

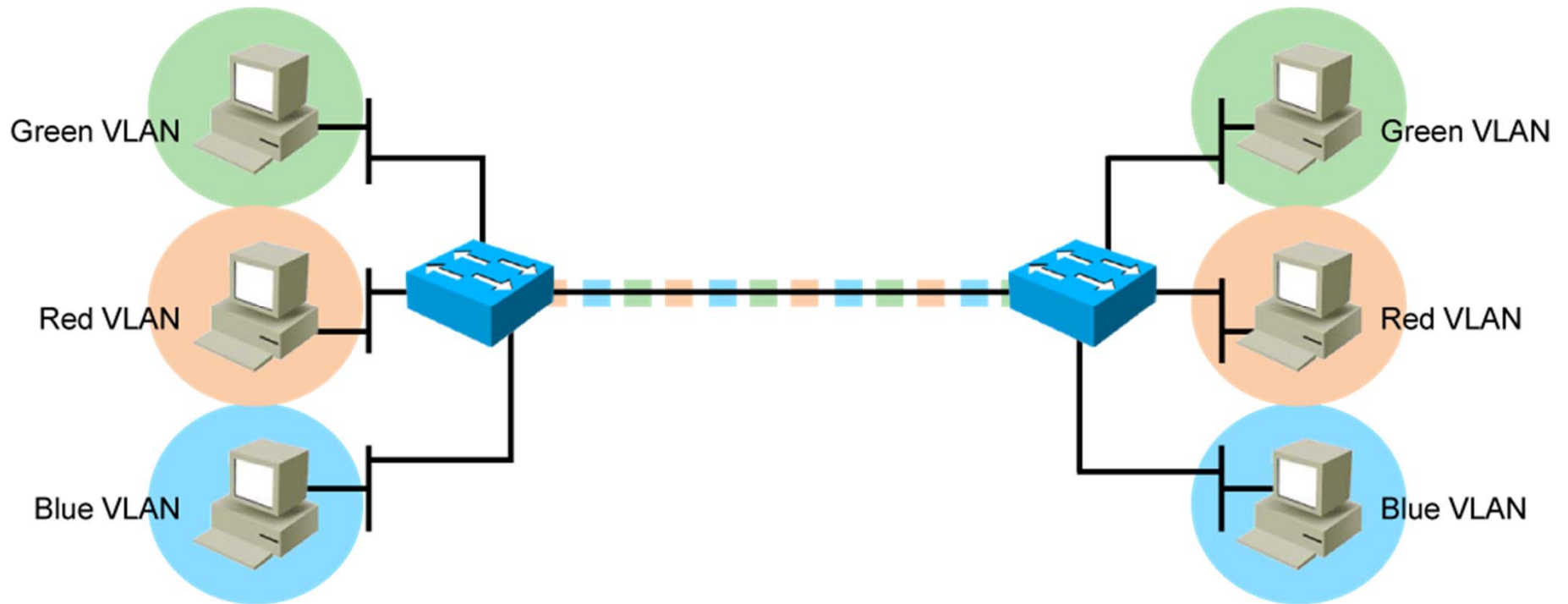
VLAN Name	Status	Ports
1 default	active	Fa0/1
2 switchlab99	active	Fa0/2
3 1002 fddi-default	act/unsup	

<output omitted>

- Displays information on all configured VLANs

# Trunk Operation

A trunk can carry traffic for multiple VLANs.



# Configuring Trunks

- Enter interface configuration mode.
- Configure the Fa0/11 interface as a VLAN trunk.
- The native VLAN is changed to VLAN 99.

```
SwitchX#configure terminal  
SwitchX(config)#interface fa0/11  
SwitchX(config-if)#switchport mode trunk  
SwitchX(config-if)#switchport trunk native vlan 99
```

# Configuring Trunks (Cont.)

```
SwitchX#show interfaces FastEthernet 0/11 switchport
Name: Fa0/11
Switchport: Enabled
Administrative Mode: trunk
Operational Mode: trunk
Administrative Trunking Encapsulation: dot1q
Negotiation of Trunking: On
Access Mode VLAN: 99
Trunking Native Mode VLAN: 99
<output omitted>
```

- Verifies switchport settings on FastEthernet 0/11

```
SwitchX#show interfaces FastEthernet 0/11 trunk

Port          Mode      Encapsulation      Status Native vlan
Fa0/11        on        802.1q              trunking      99

<output omitted>
```

- Verifies that FastEthernet 0/11 is trunking



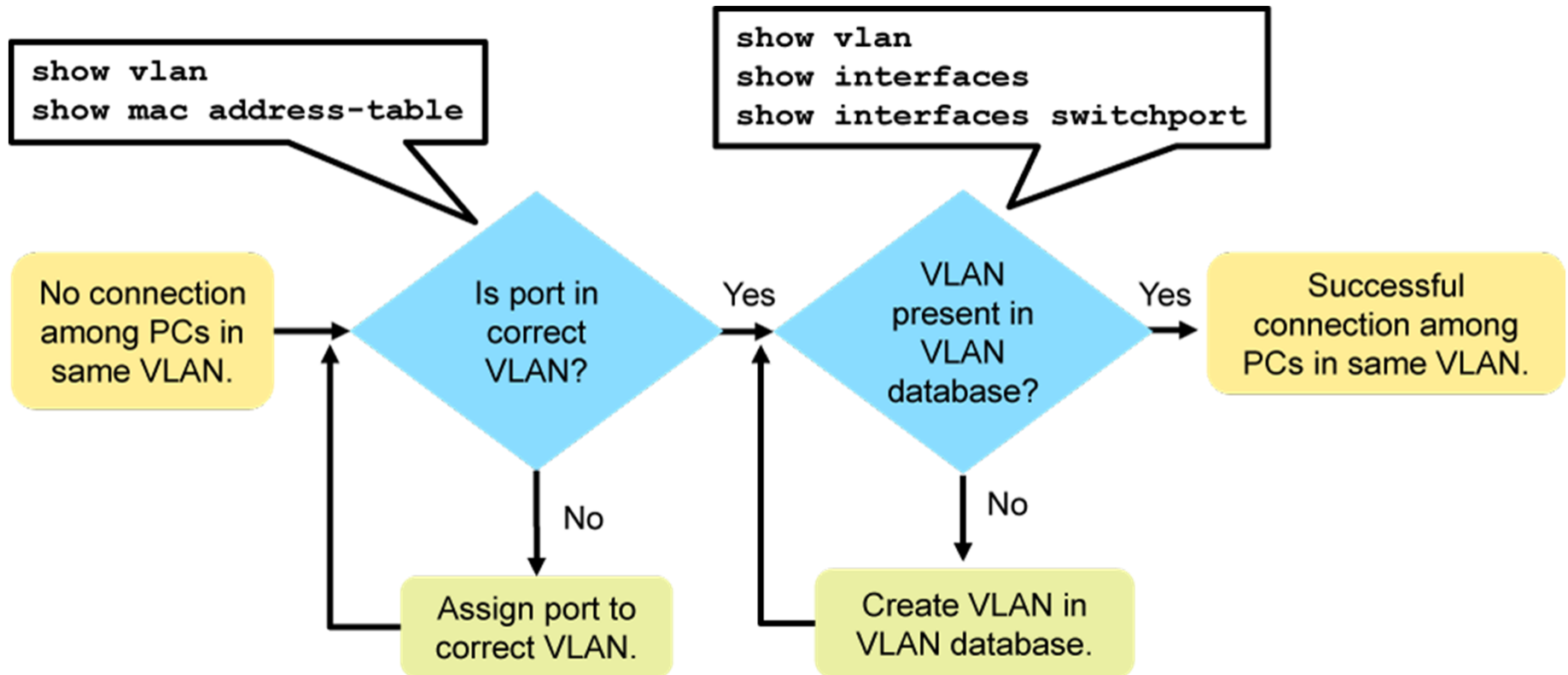
# Dynamic Trunking Protocol

## Switchport mode interactions:

- Manual configuration is recommended.
- Configure the port as trunk or access on both switches.
- The command **nonegotiate** disables negotiation.

	Dynamic Auto	Dynamic Desirable	Trunk	Access
Dynamic auto	Access	Trunk	Trunk	Access
Dynamic desirable	Trunk	Trunk	Trunk	Access
Trunk	Trunk	Trunk	<b>Trunk</b>	Limited connectivity
Access	Access	Access	Limited connectivity	<b>Access</b>

# VLAN Troubleshooting



# VLAN Troubleshooting (Cont.)

```
SW1#show mac address-table interface FastEthernet 0/1
      Mac Address Table
-----
Vlan    Mac Address      Type        Ports
----    -
  10    000c.296a.a21c   DYNAMIC    Fa0/1
  10    000f.34f9.9181   DYNAMIC    Fa0/1
Total Mac Addresses for this criterion: 2
```

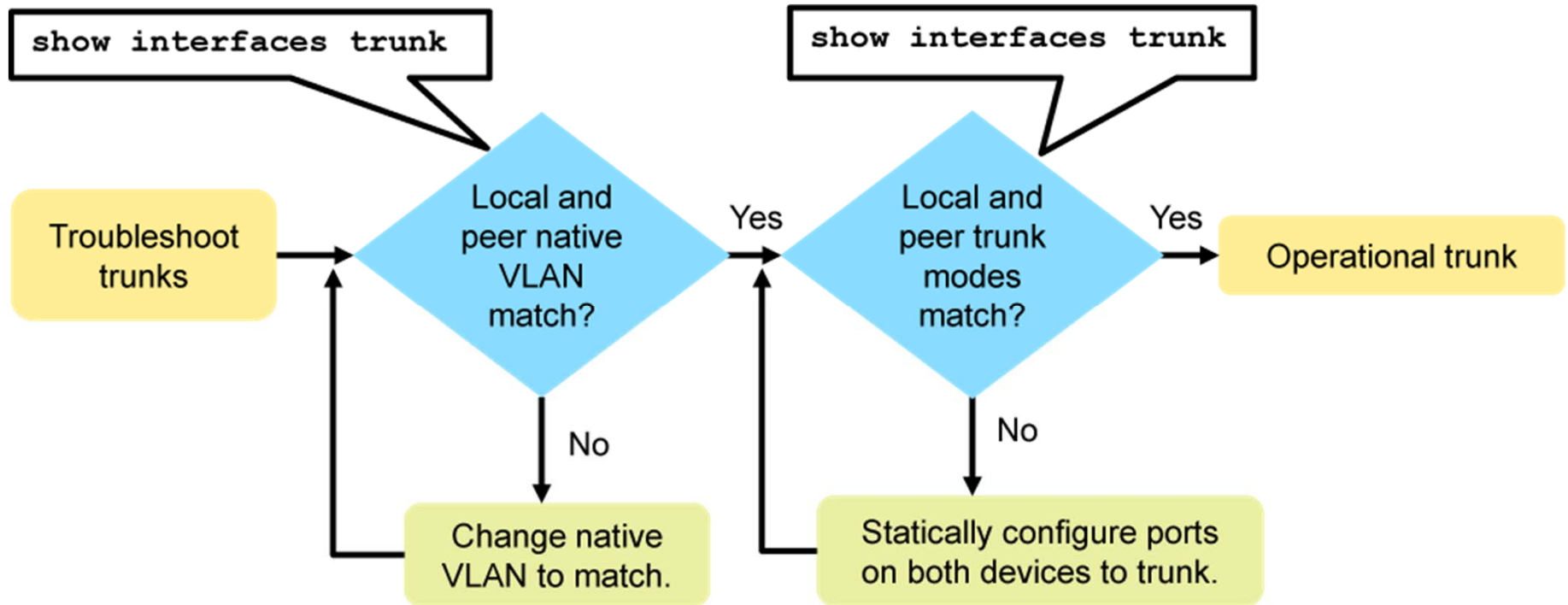
- MAC address table verification

# VLAN Troubleshooting (Cont.)

```
SW1#show interfaces FastEthernet 0/1 switchport
Name: Fa0/1
Switchport: Enabled
Administrative Mode: static access
Operational Mode: static access
Administrative Trunking Encapsulation: dot1q
Operational Trunking Encapsulation: native
Negotiation of Trunking: Off
Access Mode VLAN: 10 (Inactive)
Trunking Native Mode VLAN: 1 (default)
Administrative Native VLAN tagging: enabled
Voice VLAN: none
<output omitted>
```

- Troubleshoot missing VLANs

# Trunk Troubleshooting



# Trunk Troubleshooting (Cont.)

```
SW1#show interfaces FastEthernet 0/3 trunk
```

Port	Mode	Encapsulation	Status	Native vlan
Fa0/3	auto	802.1q	not-trunking	2

```
<output omitted>
```

- Verifies switchport mode, trunk establishment, and the native VLAN on SW1

```
SW2#show interfaces FastEthernet 0/3 trunk
```

Port	Mode	Encapsulation	Status	Native vlan
Fa0/3	auto	802.1q	not-trunking	1

```
<output omitted>
```

- Verifies switchport mode, trunk establishment, and the native VLAN on SW2

# Summary

- A VLAN is a logical broadcast domain that can span multiple physical LAN segments.
- A trunk can carry traffic for multiple VLANs.
- DTP can automatically negotiate a trunk link (not recommended).
- You should verify that the port is in the correct VLAN and that the VLAN is present in the VLAN database.
- You should verify that there is no native VLAN mismatch and that a trunk is established.





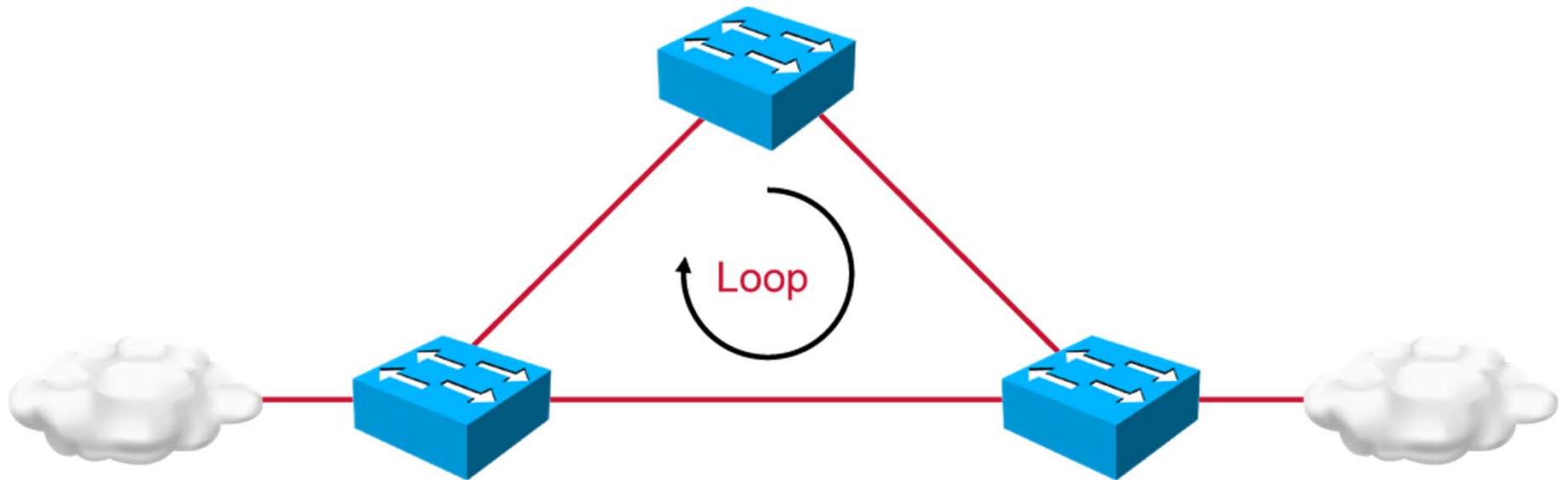


# Building Redundant Switched Topologies

Implementing Scalable Medium-Sized Networks

# Issues in Redundant Topologies

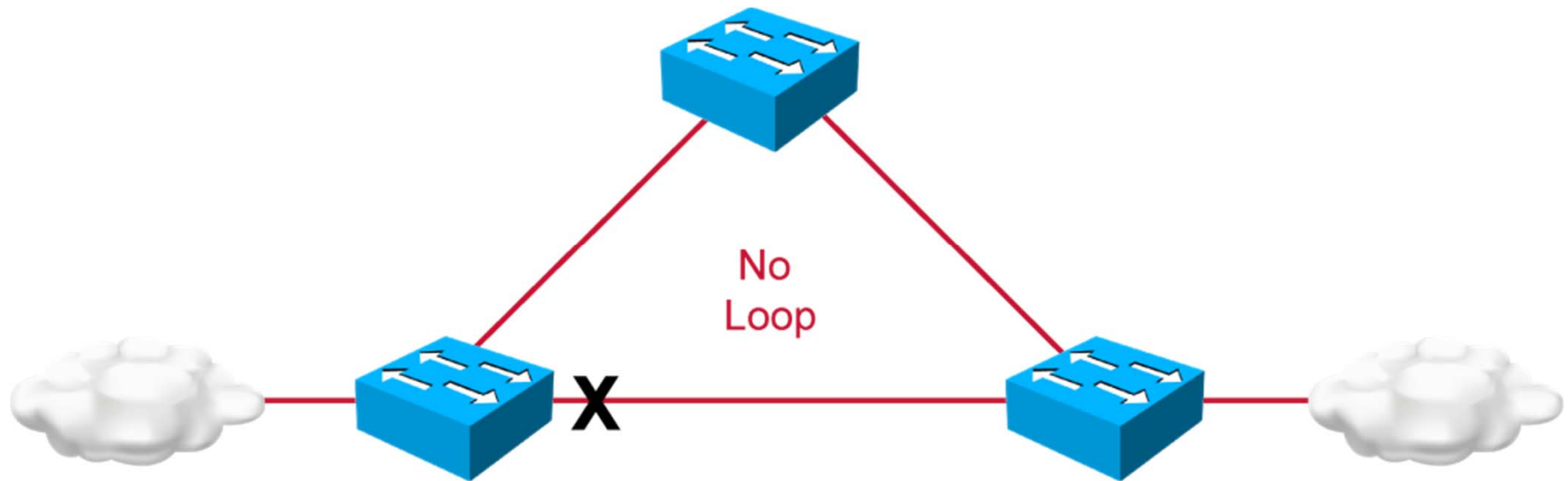
- A redundant topology eliminates single points of failure.
- A redundant switch topology causes broadcast storms, multiple frame copies, and MAC address table instability problems.
- A loop-avoidance mechanism is required.



# Issues in Redundant Topologies (Cont.)

## Loop resolution with Spanning Tree Protocol:

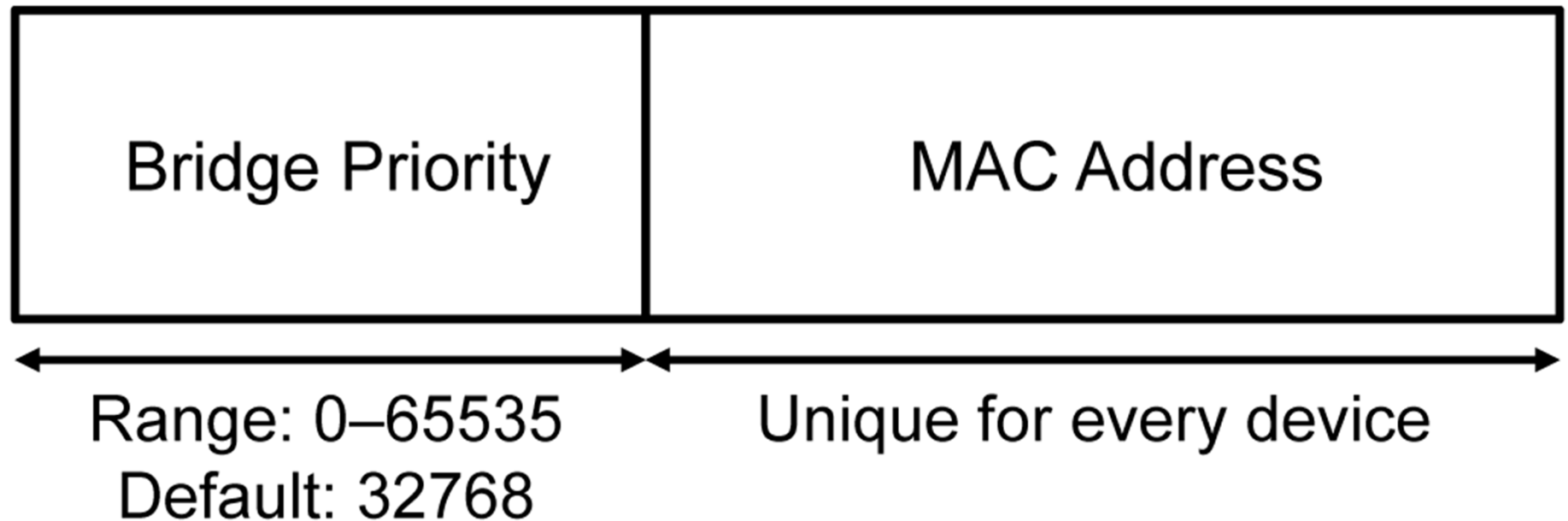
- Provides a loop-free redundant network topology by placing certain ports into a blocking state.
- Published in the IEEE 802.1D specification.



# Spanning-Tree Operation

The spanning-tree algorithm follows these steps:

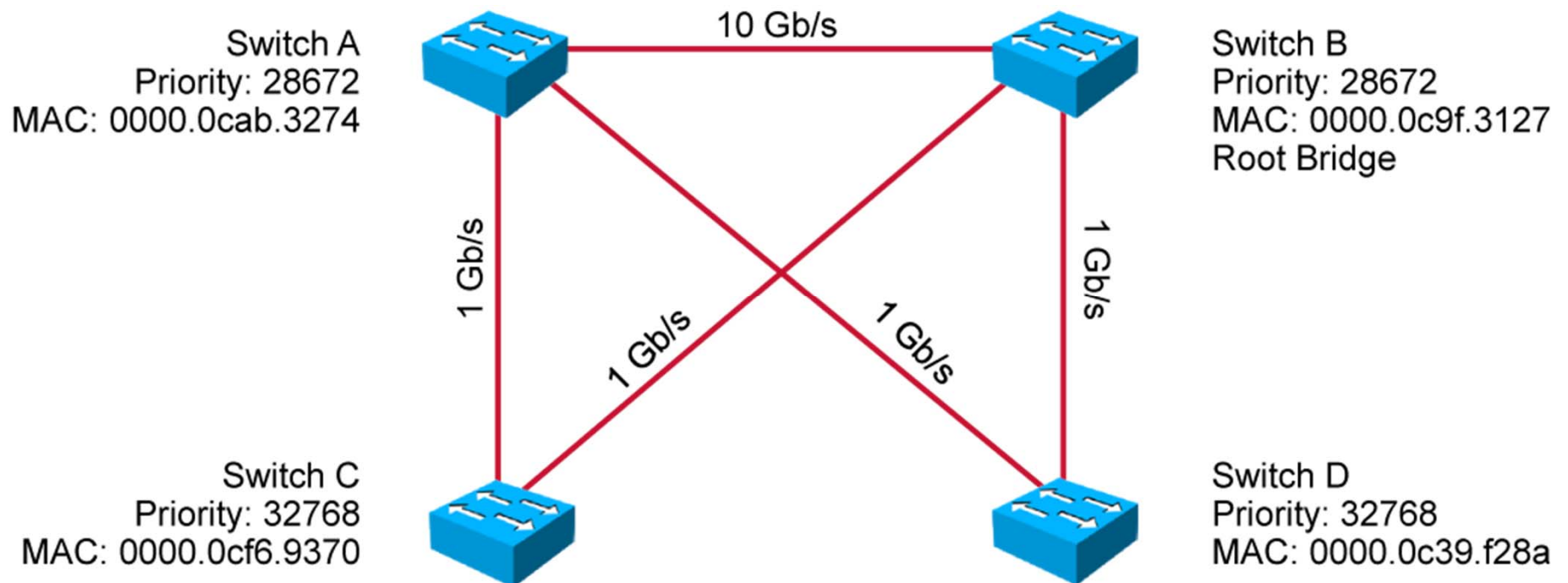
1. Elects a root bridge
2. Elects a root port for each non-root switch
3. Elects a designated port for each segment
4. Ports transition to forwarding or blocking state



# Spanning-Tree Operation (Cont.)

## Step 1: Elect a root bridge.

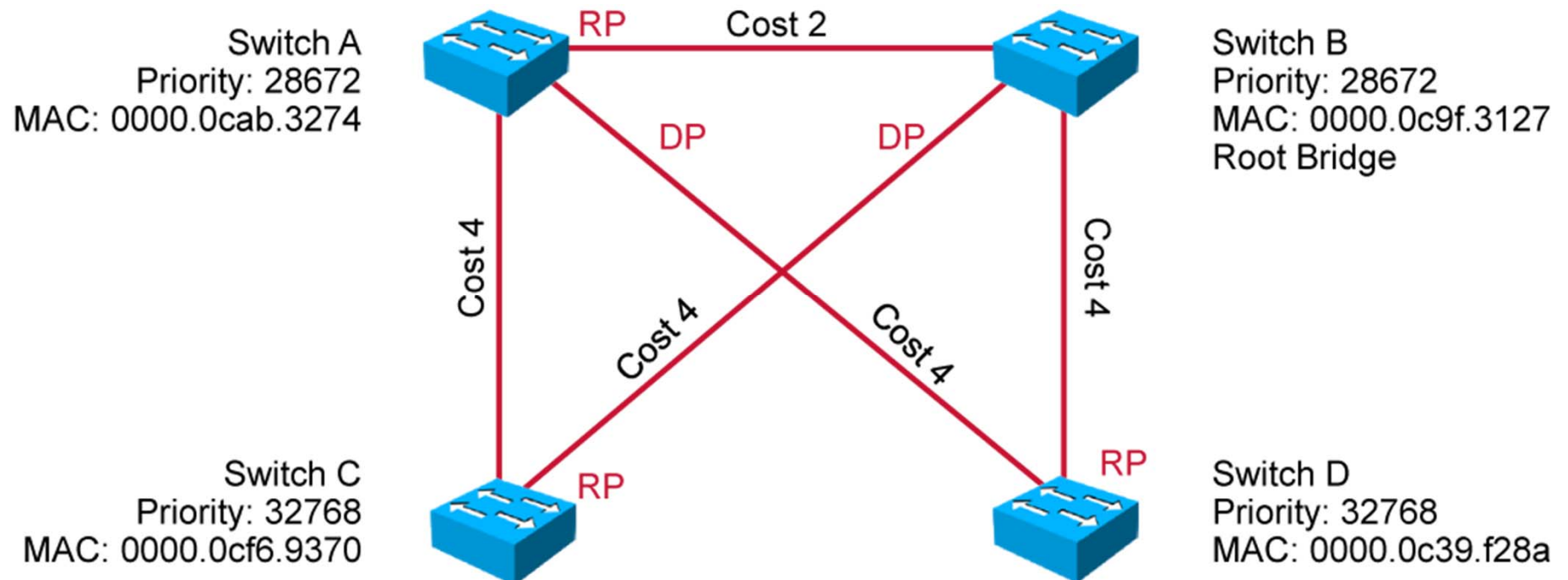
- Decision based on lowest BID.



# Spanning-Tree Operation (Cont.)

Step 2: Elect a root port for each non-root switch.

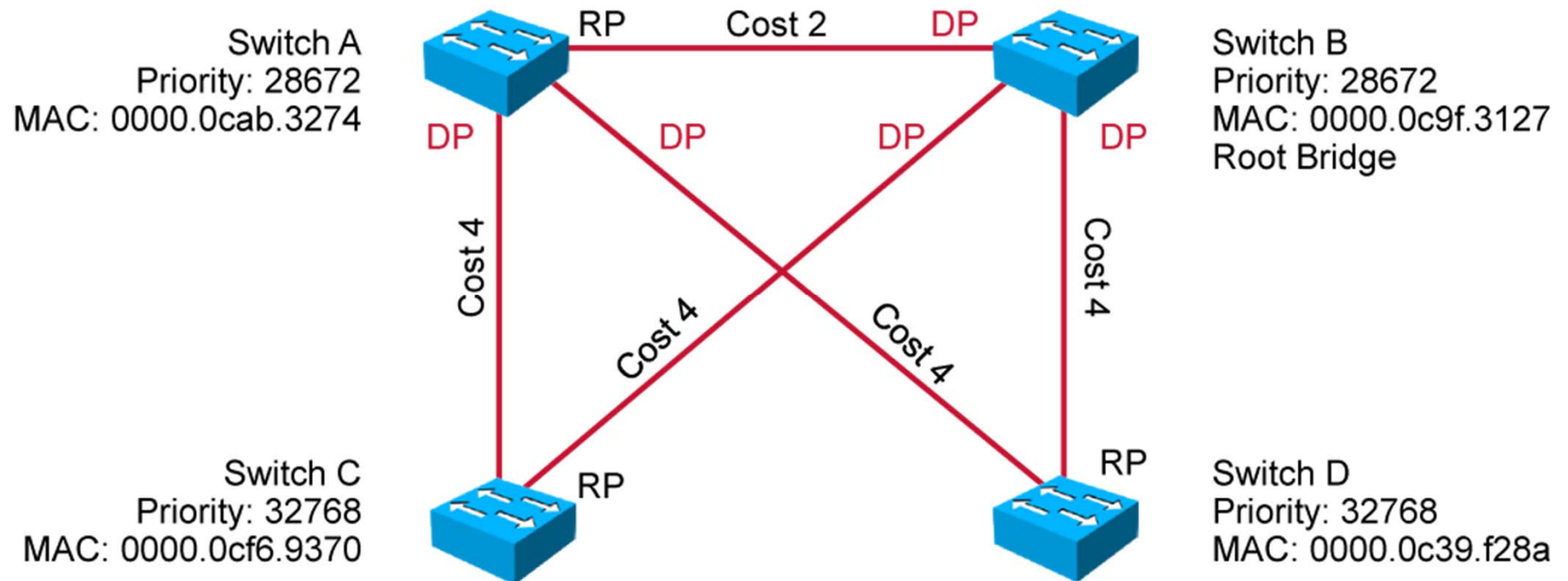
- Decision based on lowest root path cost.
- If necessary, ties are broken by upstream BID and port ID values.



# Spanning-Tree Operation (Cont.)

Step 3: Elect a designated port for each segment.

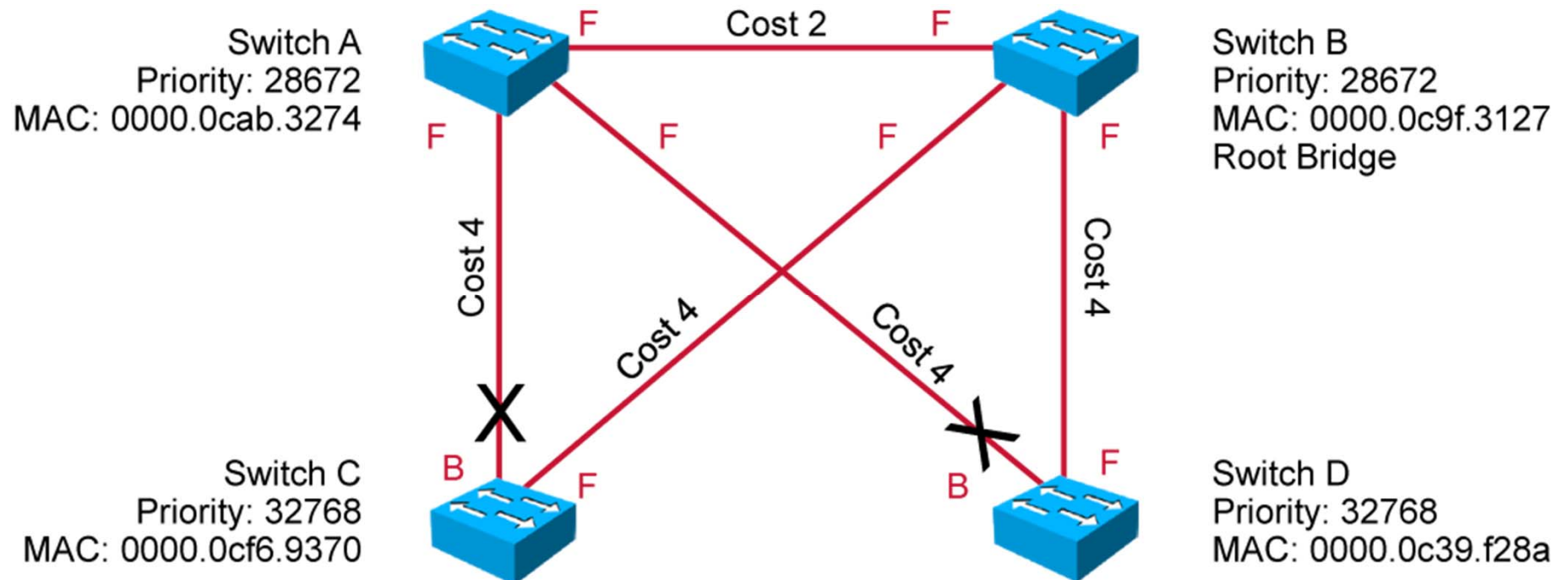
- Decision is based on the lowest root path cost.
- If necessary, ties are broken by upstream BID and port ID.



# Spanning-Tree Operation (Cont.)

Step 4: The ports transition to the forwarding or blocking state.

- Root ports and designated ports transition to the forwarding state.
- Other ports stay in the blocking state.





# Types of Spanning-Tree Protocols

## Spanning-tree standards:

- **IEEE 802.1D:** The legacy standard for bridging and STP
  - **CST:** Assumes one spanning-tree instance for the entire bridged network, regardless of the number of VLANs
- **PVST+:** A Cisco enhancement of STP that provides a separate 802.1D spanning-tree instance for each VLAN configured in the network
- **802.1w (RSTP):** Improves convergence over 1998 STP by adding roles to ports and enhancing BPDU exchanges
- **Rapid PVST+:** A Cisco enhancement of RSTP using PVST+

## Types of Spanning-Tree Protocols (Cont.)

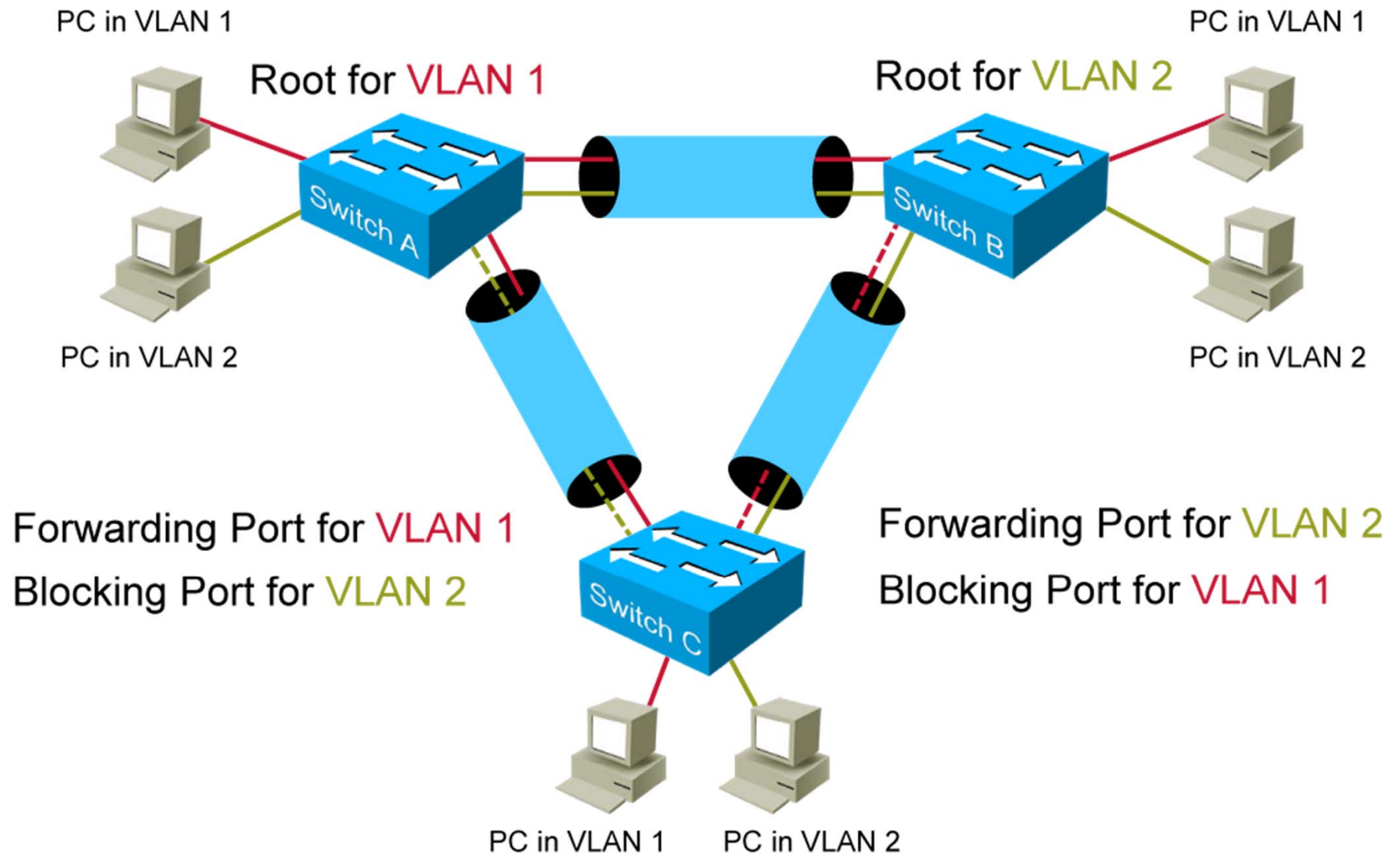
Protocol	Standard	Resources Needed	Convergence	Number of Trees
STP	802.1D	Low	Slow	One
PVST+	Cisco	High	Slow	One for every VLAN
RSTP	802.1w	Medium	Fast	One
Rapid PVST+	Cisco	Very high	Fast	One for every VLAN

# Types of Spanning Tree Protocols (Cont.)

Default spanning tree configuration for Cisco Catalyst switches:

- PVST
- Enabled on all ports
- Slower convergence after topology change than with RSTP.

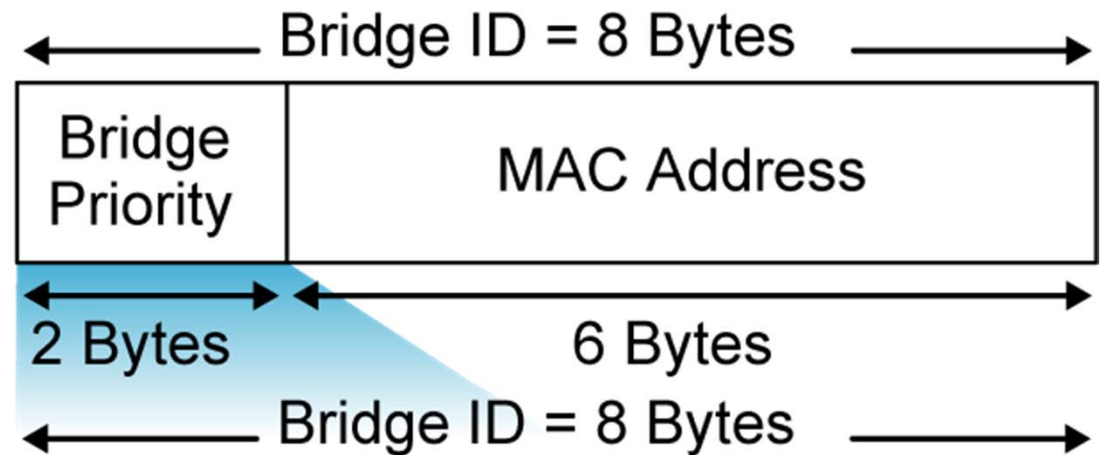
# Per VLAN Spanning Tree Plus



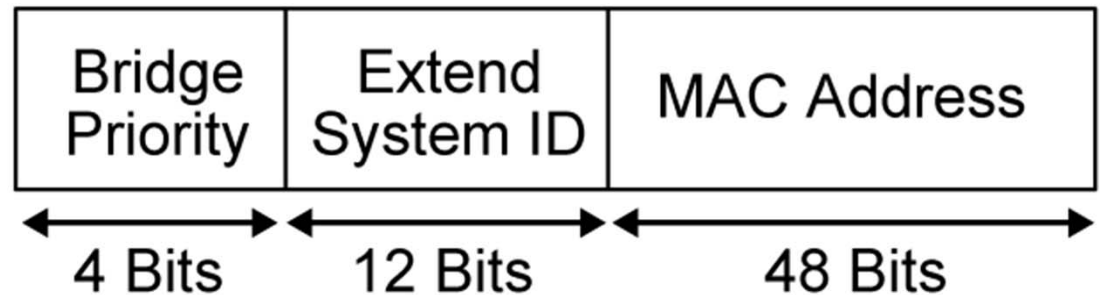
# Per VLAN Spanning Tree Plus (Cont.)

System ID = VLAN

Bridge ID Without the Extended System ID



Extended Bridge ID with System ID = VLAN



# Modifying the Bridge ID

```
SW1#show spanning-tree vlan 1

VLAN0001
  Spanning tree enabled protocol ieee
  Root ID    Priority    28673
             Address    001e.145e.4980
             Cost      19
             Port      3 (FastEthernet0/3)
<output omitted>
```

- SW1 is not the root bridge for VLAN1. This is the switch that is connected to FastEthernet0/3 on SW1.

# Modifying the Bridge ID (Cont.)

```
SW1(config)#spanning-tree vlan 1 root primary
```

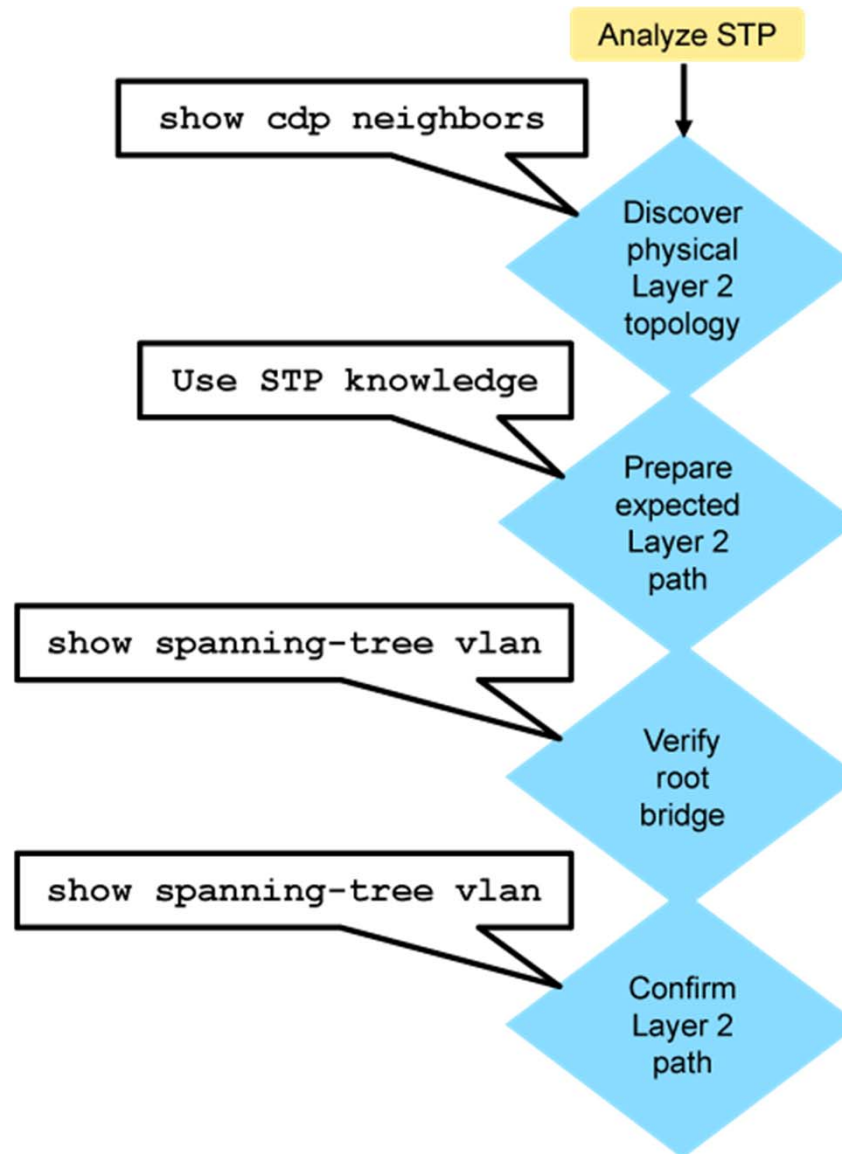
- Configures SW1 as the root bridge for VLAN 1

```
SW1#show spanning-tree vlan 1

VLAN0001
  Spanning tree enabled protocol ieee
  Root ID    Priority    24577
             Address     001e.147c.6f00
             This bridge is the root
<output omitted>
```

- After modification, SW1 is the root bridge for VLAN1.

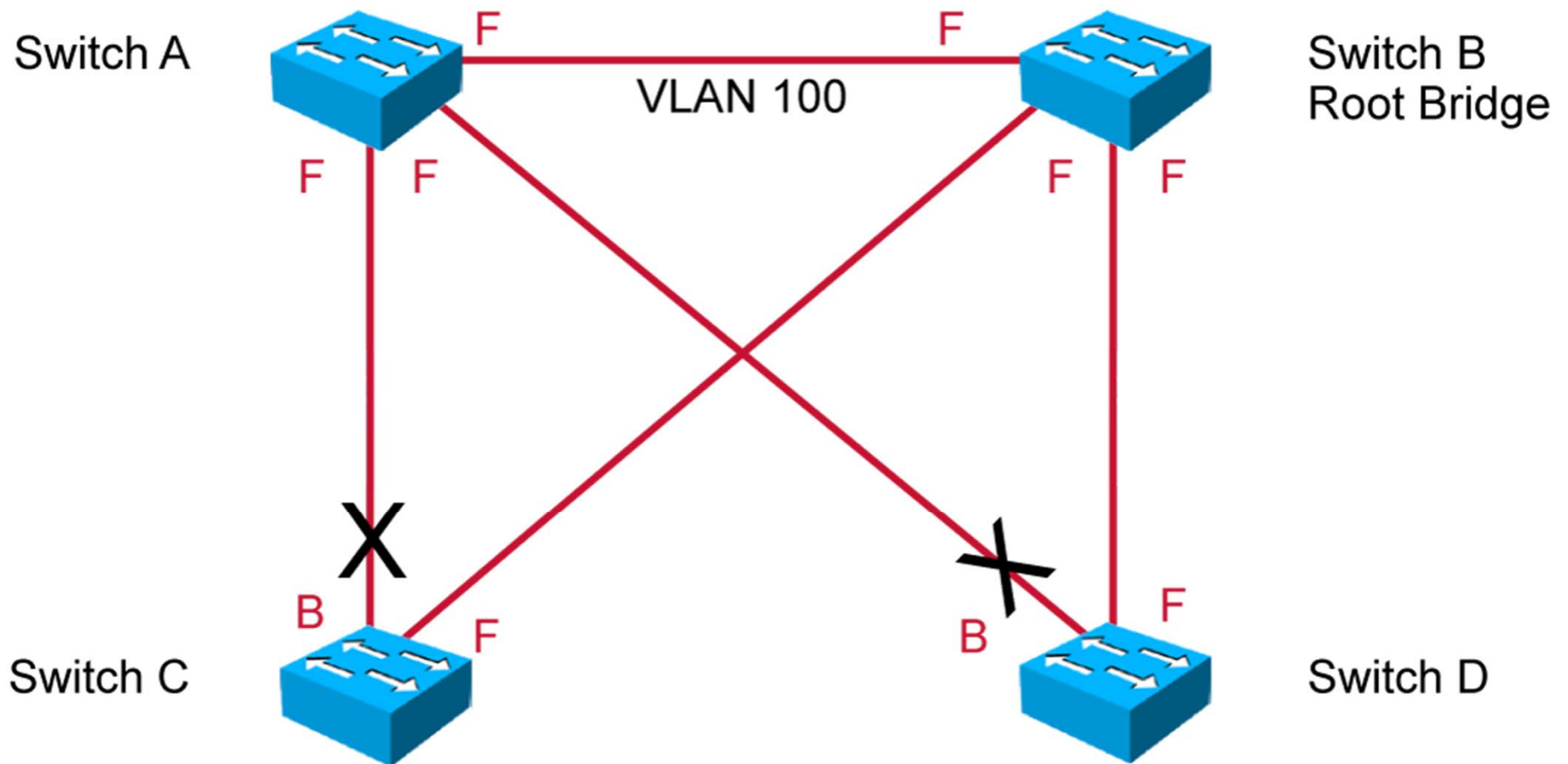
# Analyzing the STP Topology





# Analyzing the STP Topology (Cont.)

Verify that the actual STP topology matches the expected topology.



# Analyzing the STP Topology (Cont.)

```
SwitchA#show spanning-tree vlan 100
```

```
VLAN0100
```

```
Spanning tree enabled protocol ieee
```

```
Root ID      Priority      28772
            Address      0000.0c9f.3127
            Cost        2
            Hello Time  2 sec      Max Age 20 sec      Forward Delay 15 sec
```

```
Bridge ID   Priority      28772 (priority 28672 sys-id-ext 100)
            Address      0000.0cab.3724
            Hello Time  2 sec      Max Age 20 sec      Forward Delay 15 sec
            Aging Time  300 sec
```

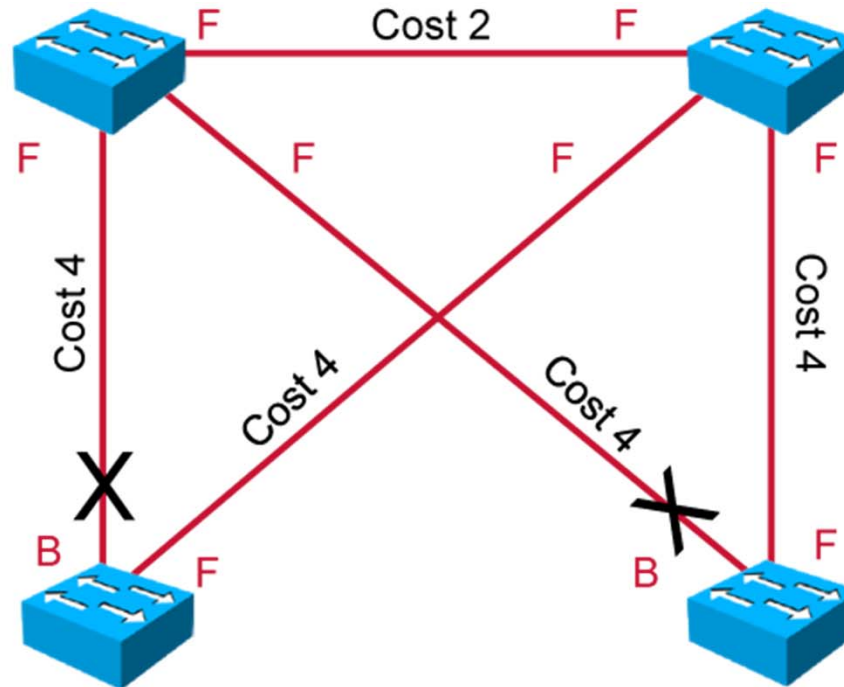
Interface	Role	Sts	Cost	Prio.Nbr	Type
Gi3/1	Desg	FWD	4	128.72	P2p
Gi3/2	Desg	FWD	4	128.80	P2p
Te9/1	Root	FWD	2	128.88	P2p

- Displays an overview of STP status and topology

# Spanning-Tree Failure Consequences

If STP fails for any reason, it fails catastrophically.

Switch A  
Priority: 28672  
MAC: 0000.0cab.3274



Switch B  
Priority: 28672  
MAC: 0000.0c9f.3127  
Root Bridge

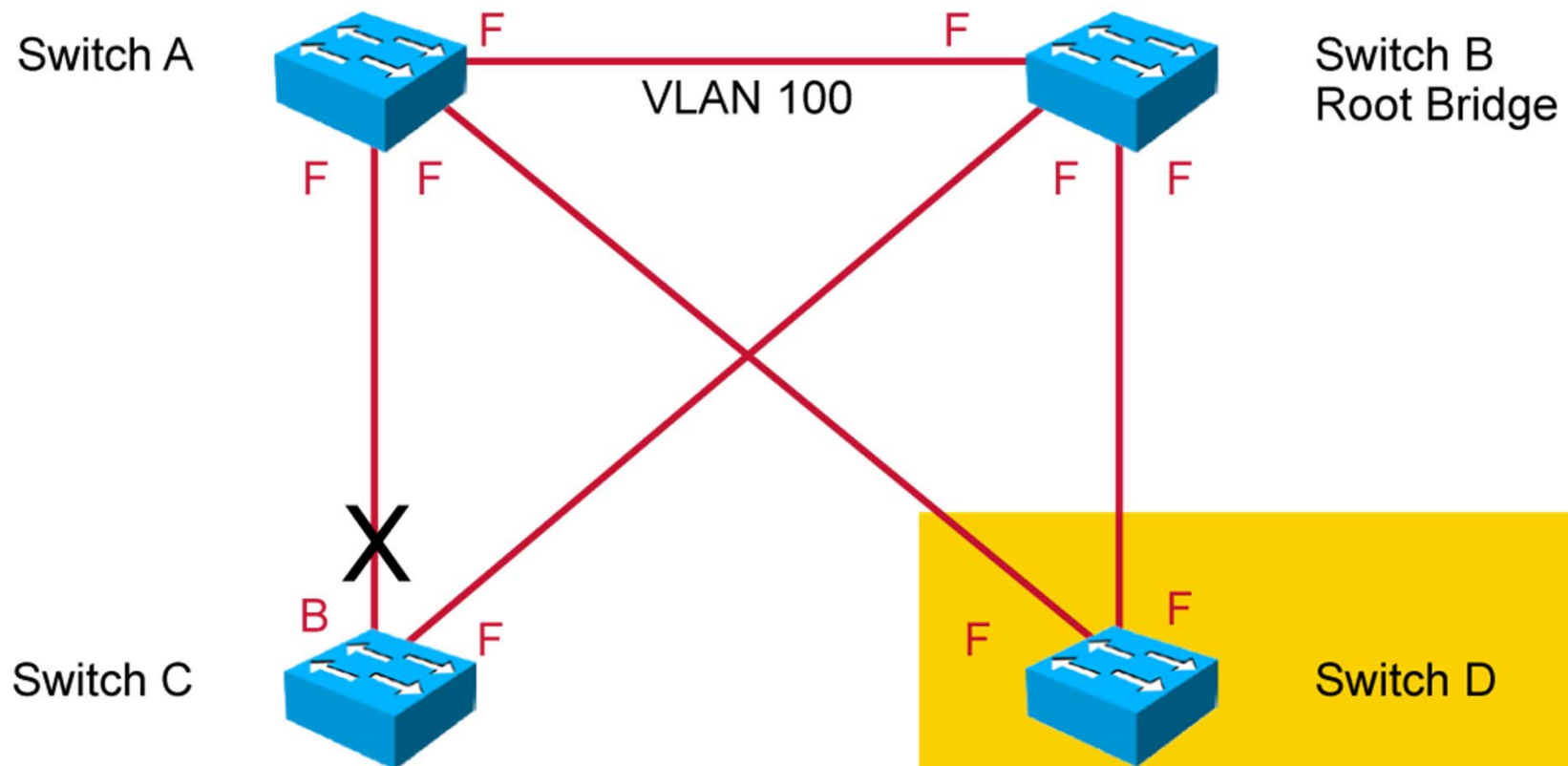
Switch C  
Priority: 32768  
MAC: 0000.0cf6.9370

Switch D  
Priority: 32768  
MAC: 0000.0c39.f28a

## Spanning-Tree Failure Consequences (Cont.)

What will happen to this network if Switch D erroneously transitions both its ports to the forwarding state?

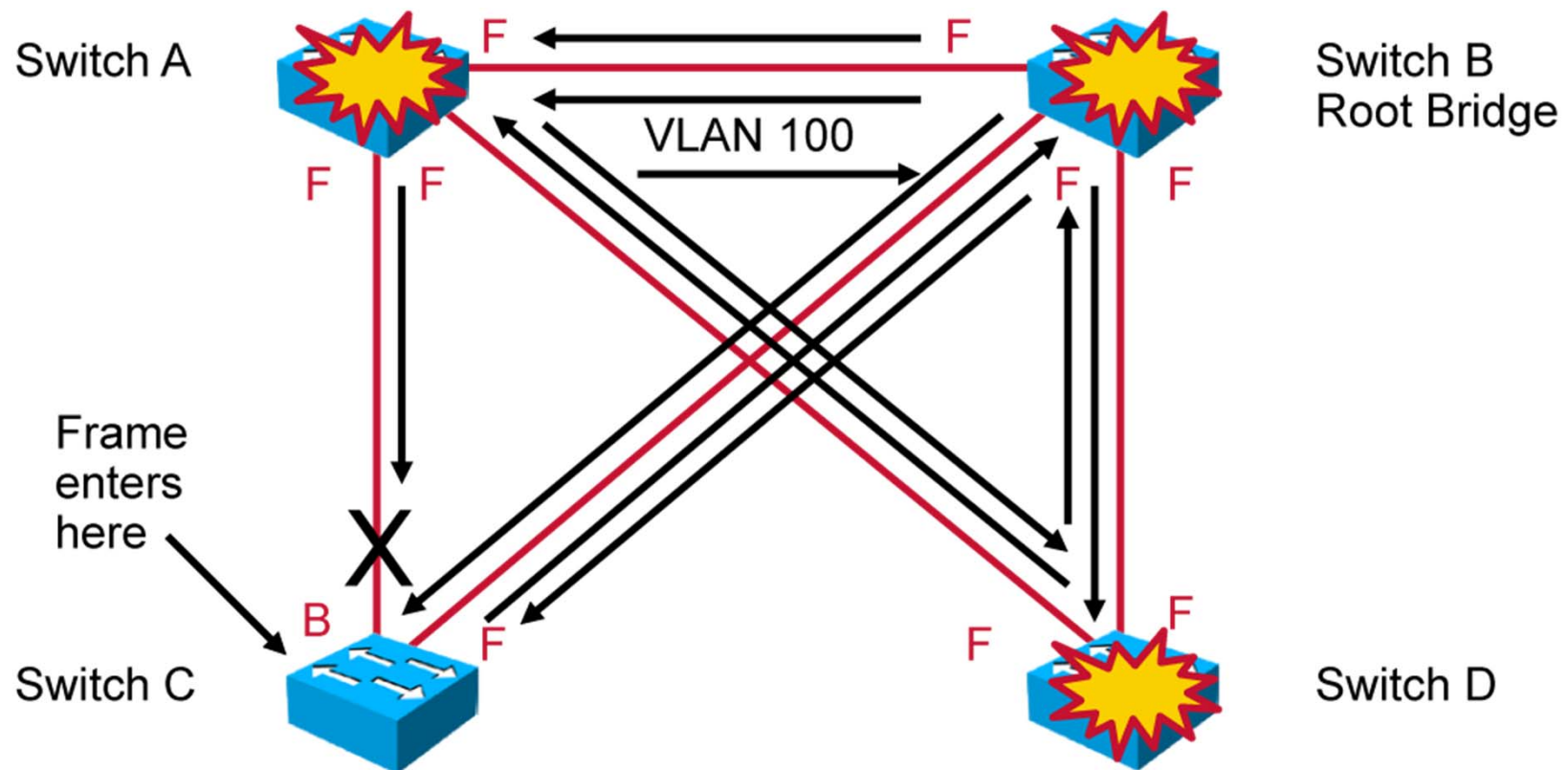
- Any frame that enters a bridging loop will continue to be forwarded by the switches indefinitely.



# Spanning-Tree Failure Consequences (Cont.)

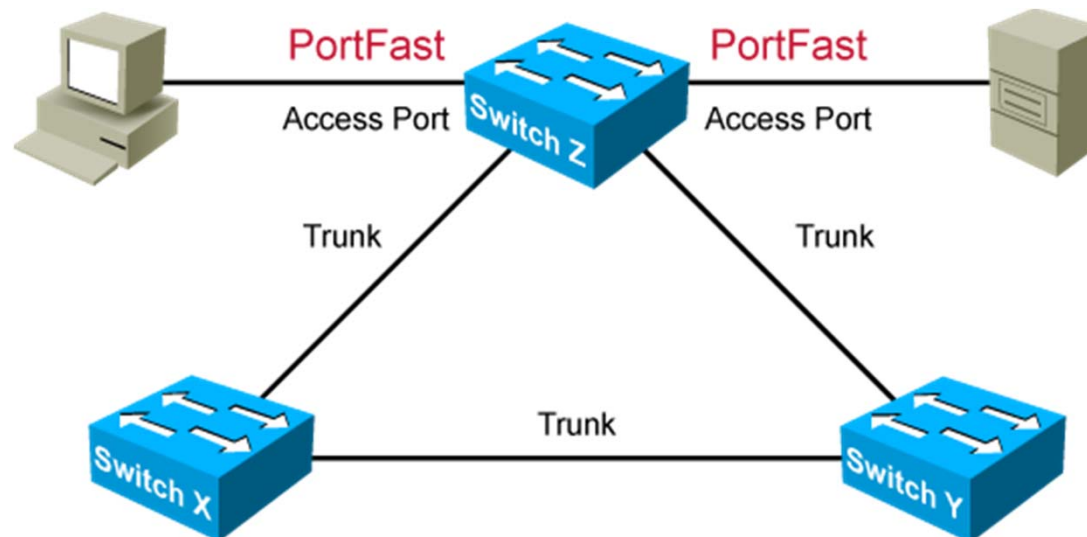
The consequences of STP failure are severe.

- The load on all links in the switched LAN quickly starts increasing.
- Due to the very high load for the CPU, the switch becomes unreachable.



# PortFast and BPDU Guard

- PortFast characteristics:
  - Immediate transition to forwarding state
  - Configured only on access ports
- BPDU Guard characteristics:
  - If BPDU is received, it shuts down the port
  - Usually used in a combination with PortFast



## PortFast and BPDU Guard (Cont.)

```
SwitchX(config)#interface FastEthernet0/1  
SwitchX(config-if)#spanning-tree portfast  
SwitchX(config-if)#spanning-tree bpduguard enable
```

- Configures BPDU guard and PortFast on interface FastEthernet0/1

```
SwitchX(config)#spanning-tree portfast bpduguard default  
SwitchX(config)#spanning-tree portfast default
```

- Enables PortFast on all nontrunking interfaces and enables BPDU guard globally for all PortFast-enabled ports

# PortFast and BPDU Guard (Cont.)

```
SwitchX#show running-config interface FastEthernet0/1

Building configuration...

Current configuration : 57 bytes
!
interface FastEthernet0/1
    spanning-tree portfast
    spanning-tree bpduguard enable
end
```

- Verifies that PortFast and BPDU guard have been configured on interface FastEthernet0/1

```
SwitchX#show spanning-tree interface FastEthernet 0/1 portfast
VLAN0010                enabled
```

- Verifies that PortFast is enabled on FastEthernet0/1



# Summary

- A redundant switch topology causes broadcast storms, multiple frame copies, and MAC address table instability problems.
- STP allows physical path redundancy while preventing the undesirable effects of active loops in the network.
- A root bridge is elected based on the lowest BID.
- There are many STP standards. PVST+ is a Cisco enhancement of STP that provides a separate 802.1D spanning-tree instance for each VLAN configured in the network.
- PVST+ requires that a separate instance of spanning tree is run for each VLAN, and the BID field must carry VID information. The BID includes the bridge priority, extended system ID, and MAC address.

## Summary (Cont.)

- PortFast is used on ports connected to a single workstation or server to allow those devices to connect to the network immediately.
- If you enable PortFast on a port connecting to another switch, you risk creating a spanning-tree loop. The BPDU guard feature prevents spanning-tree loops in such cases.



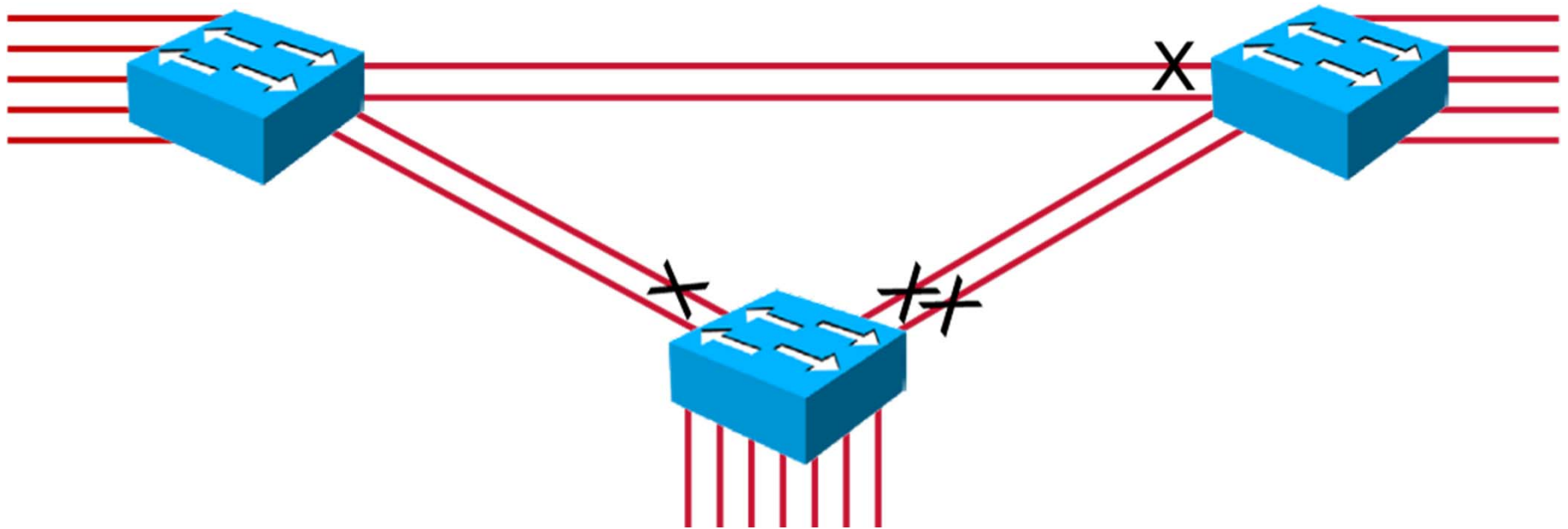


# Improving Redundant Switched Topologies with EtherChannel

Implementing Scalable Medium-Sized Networks

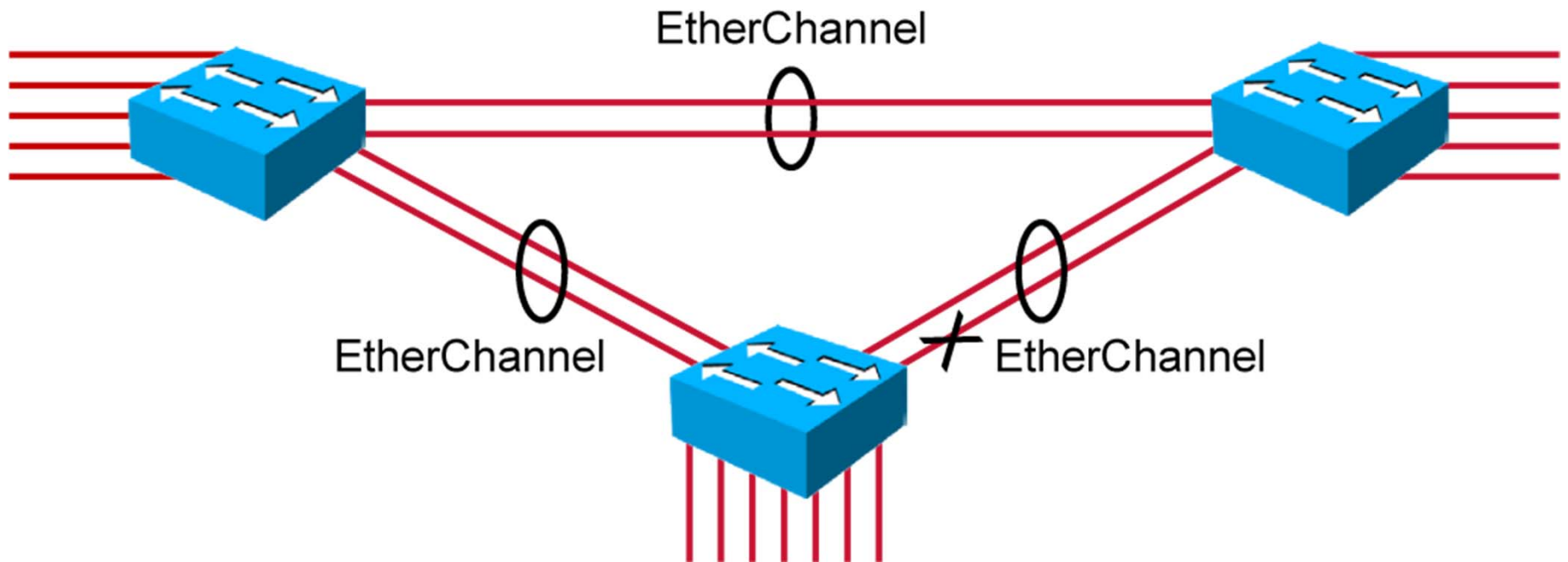
# The Need for EtherChannel

- When multiple links aggregate on a switch, congestion occurs.
- One solution is to increase uplink speed, but that solution cannot scale indefinitely.
- Another solution is to multiply uplinks, but loop-prevention mechanisms disable some ports.



# Advantages of EtherChannel

- Logical aggregation of links between switches
- High bandwidth
- Load sharing across links
- Viewed as one logical port to STP
- Redundancy



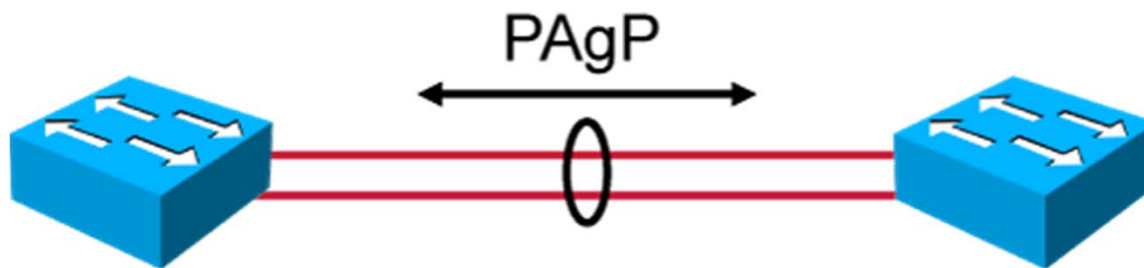
# EtherChannel Protocols

- Two protocols exist to negotiate EtherChannel creation and maintenance:
  - PAgP is a Cisco proprietary protocol.
  - LACP is an IEEE 802.3ad standard.
- Static EtherChannel can be configured without PAgP or LACP.

## EtherChannel Protocols (Cont.)

PAgP negotiates EtherChannel formation and maintenance.

- **On:** Channel member without negotiation (no protocol).
- PAgP modes:
  - **Desirable:** Actively asking if the other side can or will participate
  - **Auto:** Passively waiting for the other side



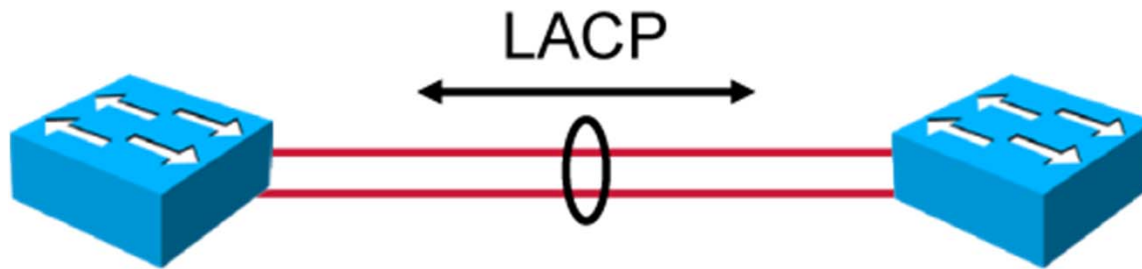
Channel establishment	On	Desirable	Auto
On	YES	NO	NO
Desirable	NO	YES	YES
Auto	NO	YES	NO



# EtherChannel Protocols (Cont.)

LACP negotiates EtherChannel formation and maintenance.

- **On:** Channel member without negotiation (no protocol).
- LACP modes:
  - **Active:** Actively asking if the other side can or will participate
  - **Passive:** Passively waiting for the other side

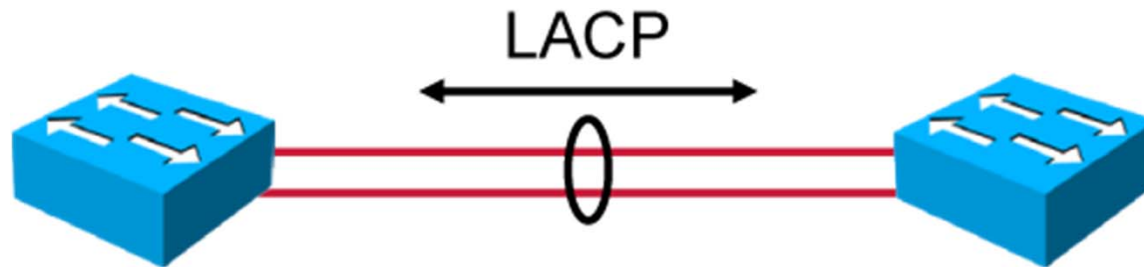


Channel Establishment	On	Active	Passive
On	YES	NO	NO
Active	NO	YES	YES
Passive	NO	YES	NO

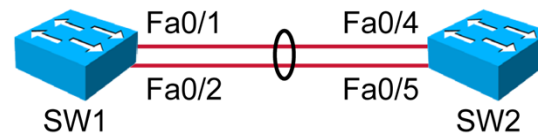
# Configuring EtherChannel

All interfaces within an EtherChannel must have the same configuration:

- Speed and duplex
- Mode (access or trunk)
- Native and allowed VLANs on trunk ports
- Access VLAN on access ports



# Configuring EtherChannel (Cont.)



```
SW1(config)#interface range FastEthernet0/1 - 2
SW1(config-if-range)#channel-group 1 mode active
SW1(config-if-range)#exit
SW1(config)#interface port-channel 1
SW1(config-if)#switchport mode trunk
SW1(config-if)#switchport trunk allowed vlan 1,2,20
```

- Creates EtherChannel and configures trunk on SW2

```
SW1(config)#interface range FastEthernet0/4 - 5
SW1(config-if-range)#channel-group 1 mode active
SW1(config-if-range)#exit
SW1(config)#interface port-channel 1
SW1(config-if)#switchport mode trunk
SW1(config-if)#switchport trunk allowed vlan 1,2,20
```

- Creates EtherChannel and configures trunk on SW2

# Verifying EtherChannel

```
SW1#show interface Port-channel1
Port-channel1 is up, line protocol is up (connected)
  Hardware is EtherChannel, address is 000f.34f9.9182 (bia 000f.34f9.9182)
  MTU 1500 bytes, BW 200000 Kbit, DLY 100 usec,
    reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation ARPA, loopback not set
<output omitted>
```

- Verifies interface status

# Verifying EtherChannel (Cont.)

```
SW2#show etherchannel summary
Flags:  D - down          P - bundled in port-channel
        I - stand-alone  s - suspended
        H - Hot-standby (LACP only)
        R - Layer3       S - Layer2
        U - in use       f - failed to allocate aggregator
        M - not in use, minimum links not met
        u - unsuitable for bundling
        w - waiting to be aggregated
        d - default port

Number of channel-groups in use: 1
Number of aggregators:           1
Group  Port-channel  Protocol    Ports
-----+-----+-----+-----
1      Po1(SU)        LACP        Fa0/1(P)   Fa0/2(P)
```

- Displays a one-line summary per channel group

# Verifying EtherChannel (Cont.)

```
Switch#show etherchannel Port-channel
      Channel-group listing:
      -----
Group: 1
-----
      Port-channels in the group:
      -----
Port-channel: Po1      (Primary Aggregator)
-----
Age of the Port-channel   = 4d:01h:29m:00s
<output omitted>
Protocol                  = LACP
<output omitted>

Ports in the Port-channel:
Index   Load   Port      EC state      No of bits
-----+-----+-----+-----+-----
  0     00     Fa0/1     Active        4
  1     00     Fa0/2     Active        4
Time since last port bundled:  0d:00h:00m:18s   Fa0/2
Time since last port Un-bundled: 0d:00h:00m:32s   Fa0/2
```

- Displays port channel information

# Summary

- EtherChannel is a technology that is used to group several ports into one logical channel.
- PAgP and LACP are two protocols for link aggregation. They allow ports with similar characteristics to form a channel through dynamic negotiation with adjoining switches.
- All interfaces within an EtherChannel must have the same configuration of speed and duplex mode, native and allowed VLANs on trunks, and access VLAN on access ports.
- Use the **show etherchannel summary** command to quickly identify EtherChannel groups on the switch.



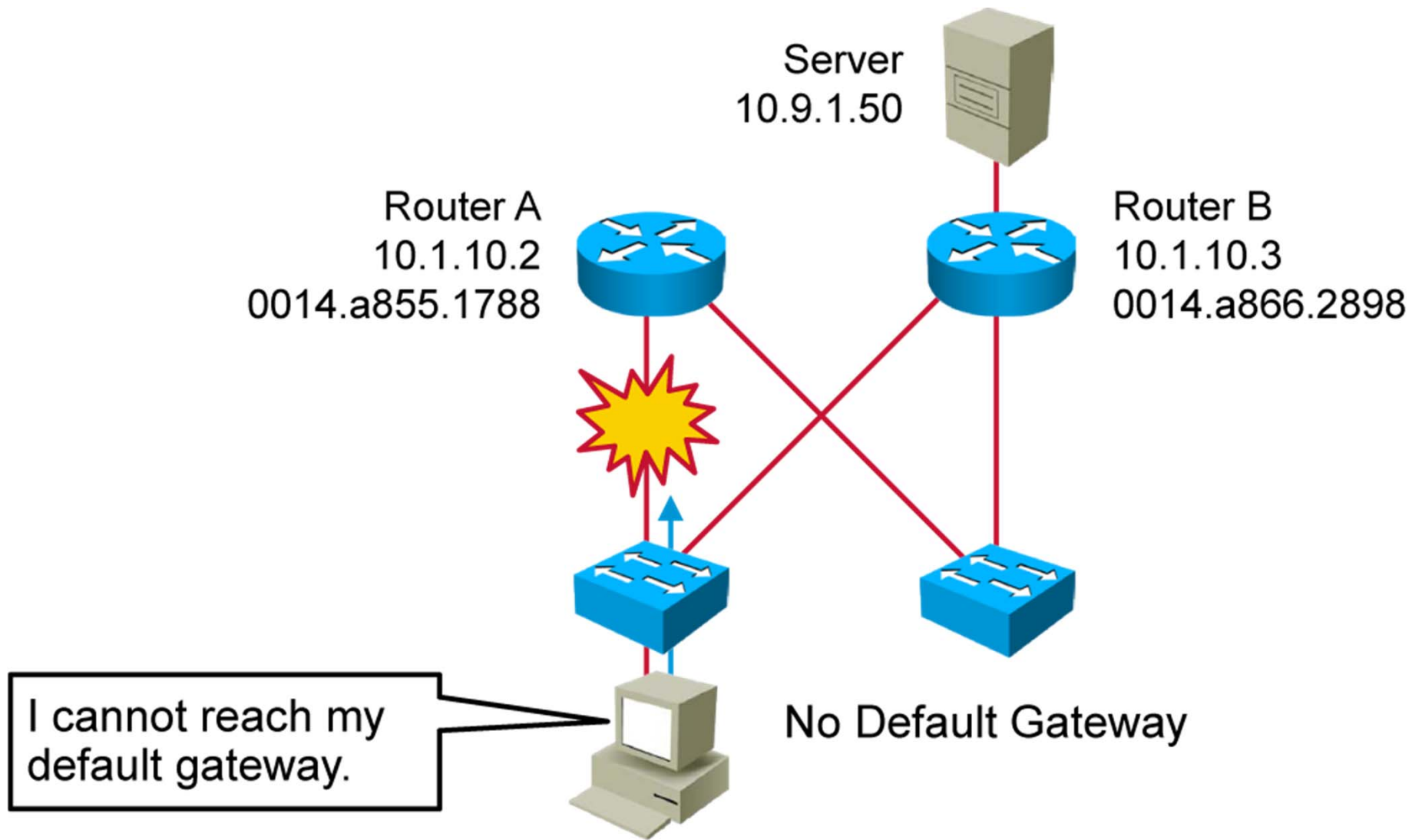




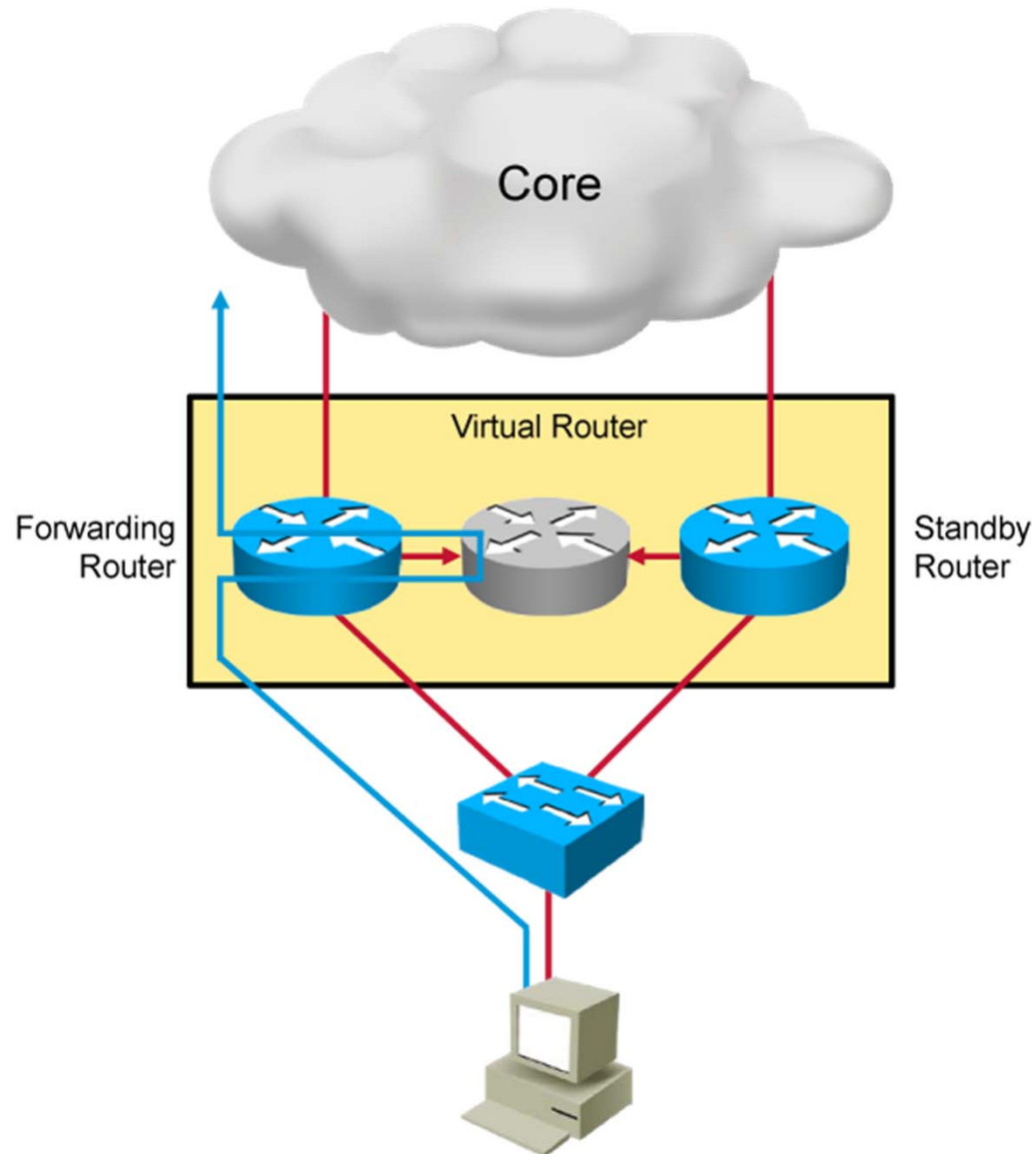
# Understanding Layer 3 Redundancy

Implementing Scalable Medium-Sized Networks

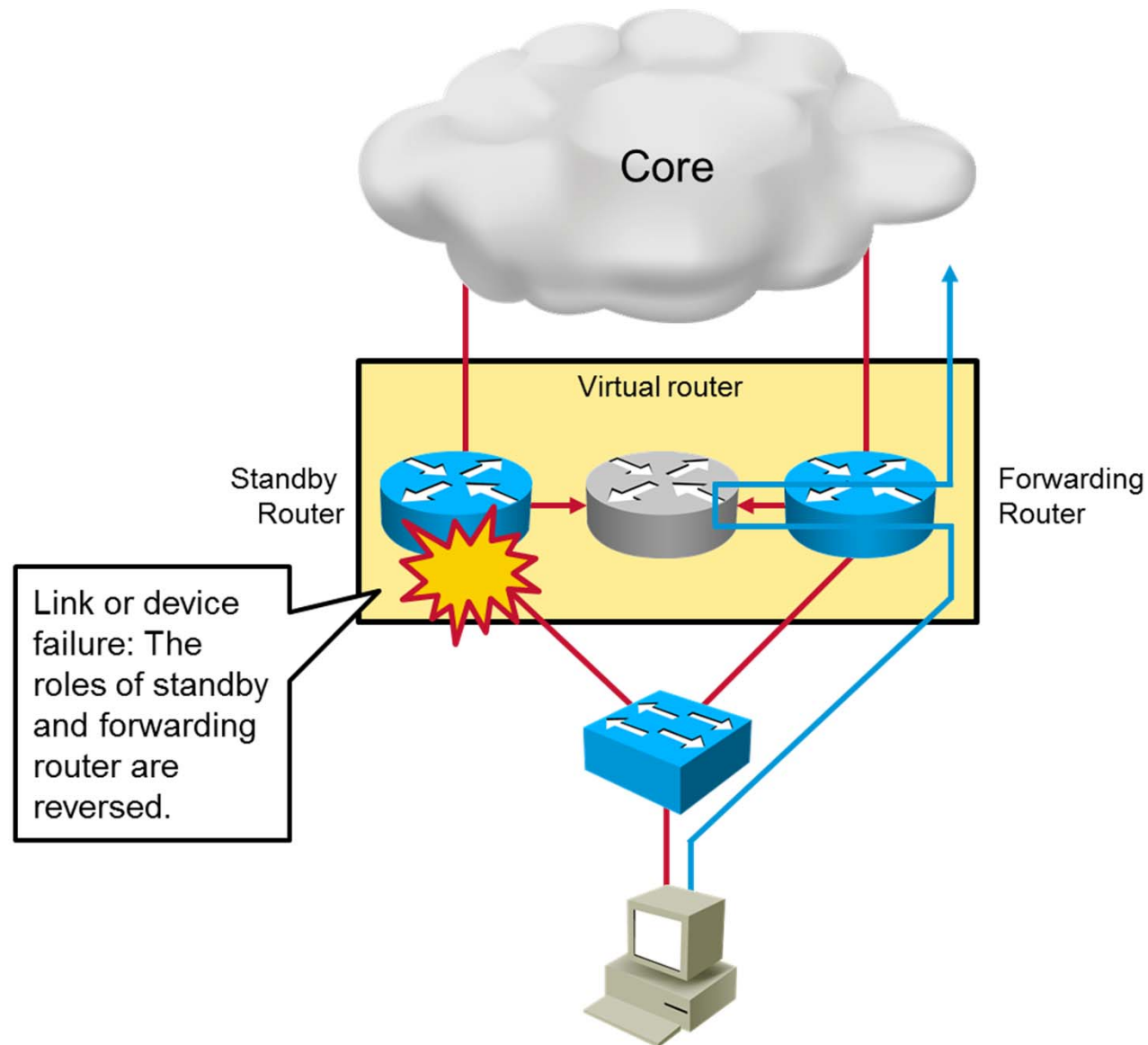
# The Need for Default Gateway Redundancy



# Default Gateway Redundancy



# Default Gateway Redundancy (Cont.)



# HSRP

- HSRP defines a group of routers—one active and one standby.
- Virtual IP and MAC addresses are shared between the two routers.
- To verify HSRP state, use the **show standby** command.
- HSRP is Cisco proprietary, and VRRP is a standard protocol.



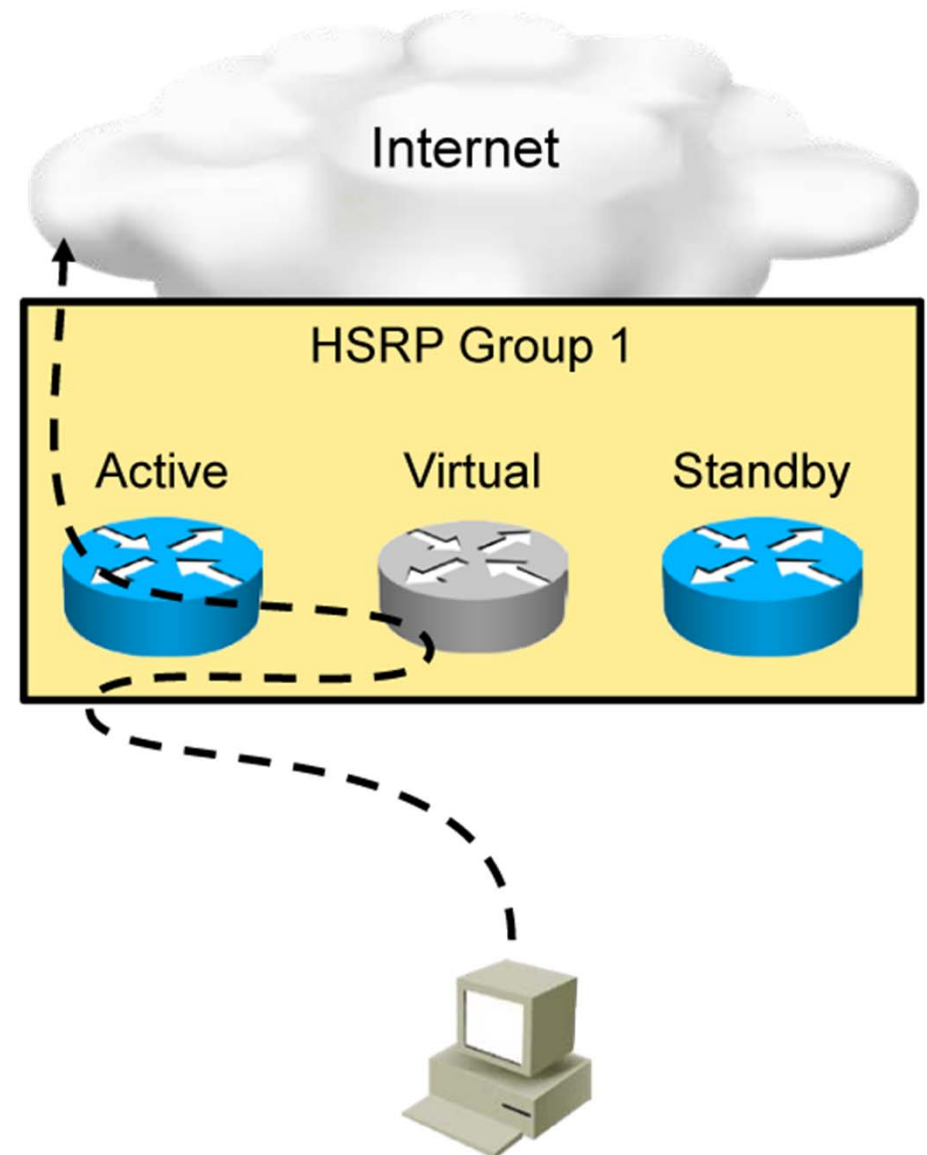
# HSRP (Cont.)

```
R1#show standby
Vlan1 - Group 1
  State is Active
    2 state changes, last state change 00:00:10
  Virtual IP address is 10.1.1.100
  Active virtual MAC address is 0000.0c07.ac01
  Local virtual MAC address is 0000.0c07.ac01 (v1 default)
  Hello time 3 sec, hold time 10 sec
  Next hello sent in 2.800 secs
  Preemption disabled
  Active router is local
  Standby router is unknown
  Priority 100 (default 100)
  Group name is "hsrp-Vl1-1" (default)
```

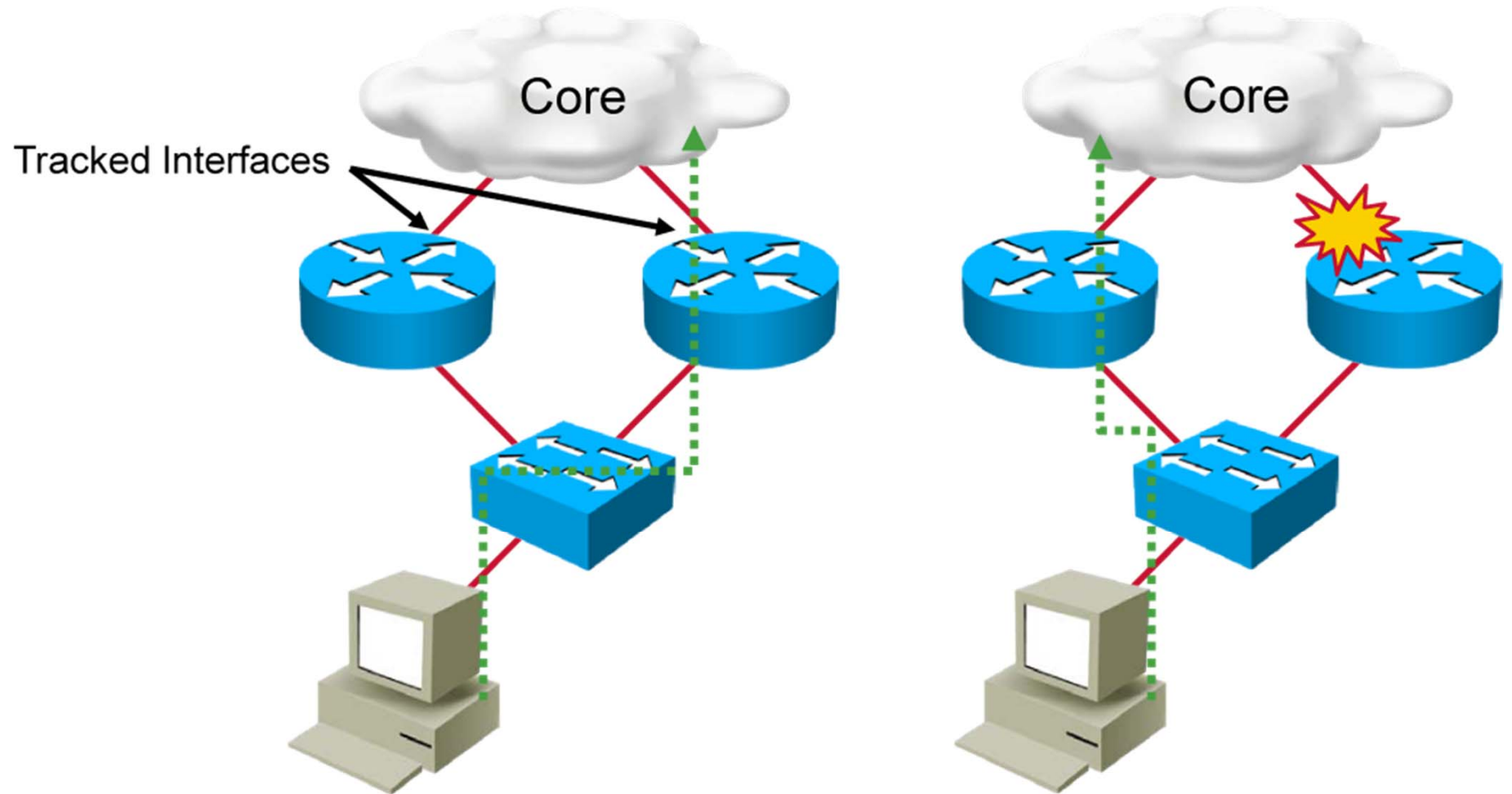
- The **show standby** command verifies the HSRP state.

# HSRP (Cont.)

- Active router:
  - Responds to default gateway ARP requests with the virtual router MAC address
  - Assumes active forwarding of packets for the virtual router
  - Sends hello messages
  - Knows the virtual router IP address
- Standby Router:
  - Listens for periodic hello messages
  - Assumes active forwarding of packets if it does not hear from active router

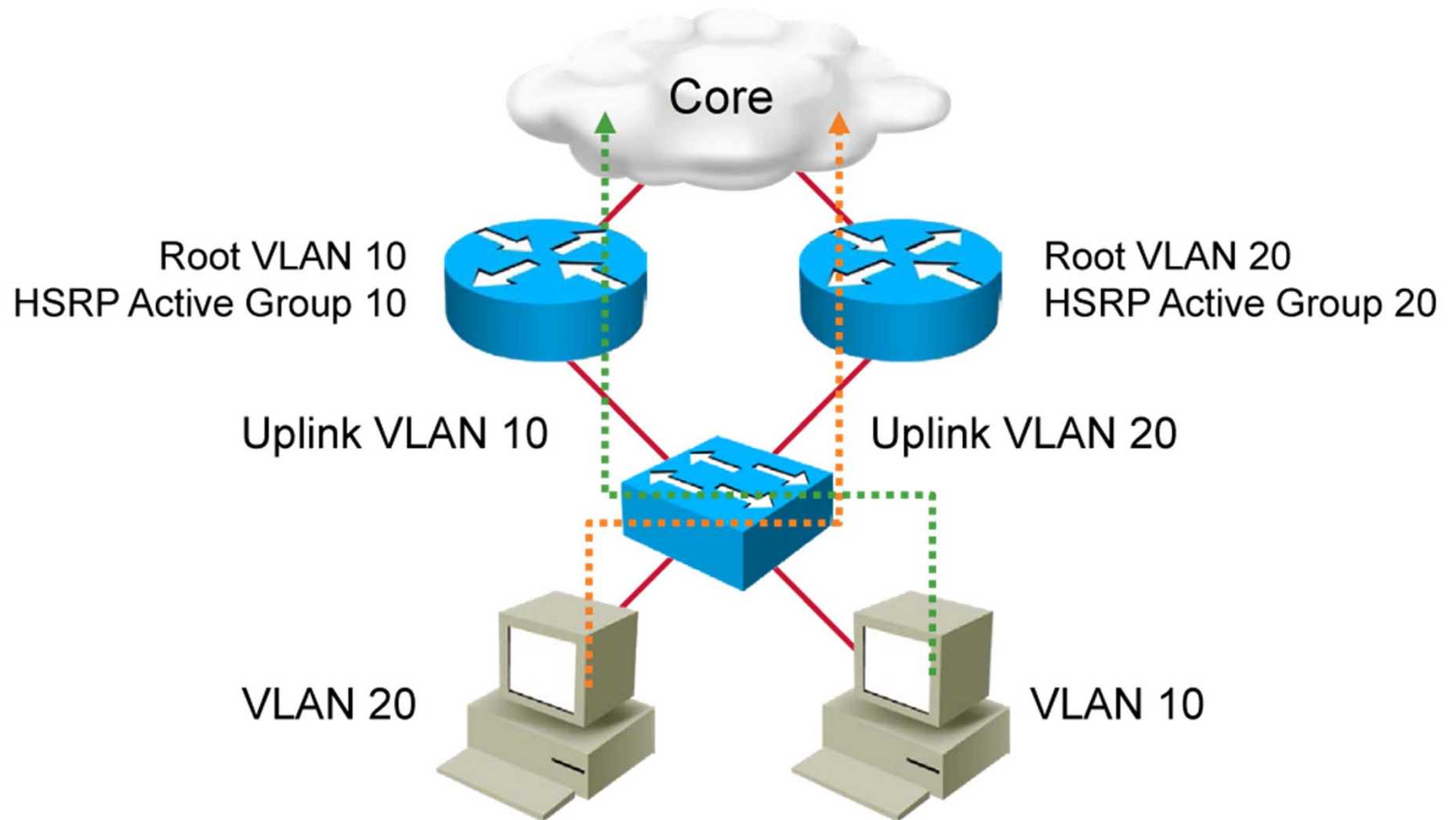


# HSRP Interface Tracking



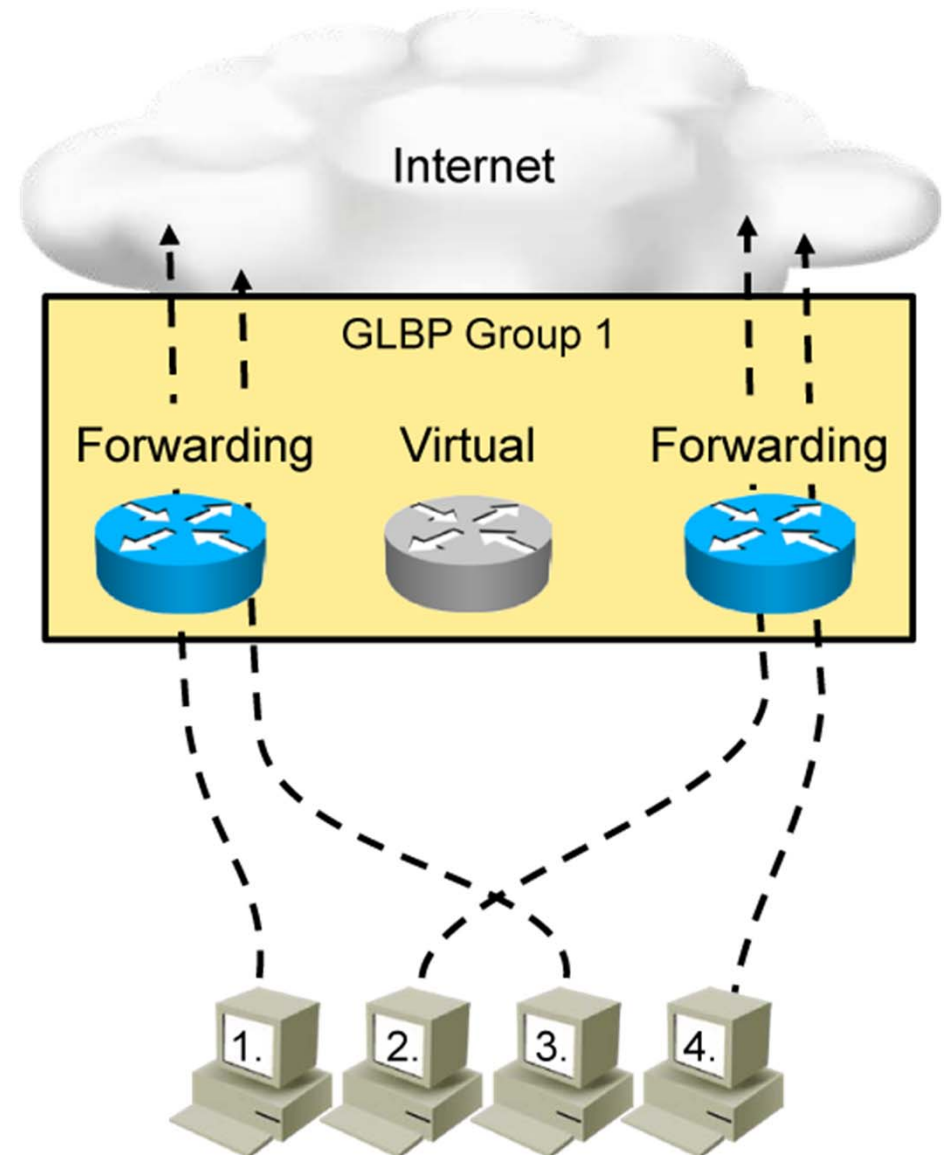


# HSRP Load Balancing



# Gateway Load Balancing Protocol

- Allows full use of resources on all devices without the administrative burden of creating multiple groups.
- Provides a single virtual IP address and multiple virtual MAC addresses.
- Routes traffic to single gateway distributed across routers.
- Provides automatic rerouting in the event of any failure.



# Gateway Load Balancing Protocol (Cont.)

```
R1#show glbp
FastEthernet0/1 - Group 1
  State is Active
    1 state change, last state change 00:02:34
  Virtual IP address is 192.168.2.100
  <output omitted>
  Active is local
  Standby is 192.168.2.2, priority 100 (expires in 8.640 sec)
  Priority 100 (default)
  Weighting 100 (default 100), thresholds: lower 1, upper 100
  Load balancing: round-robin
  Group members:
    001e.7aa3.5e71 (192.168.2.1) local
    001e.7aa3.5f31 (192.168.2.2)
  <output omitted>
```

- The **show glbp** command in this example displays information about the status of GLBP group 1.

# Gateway Load Balancing Protocol (Cont.)

```
R1#show glbp
<output omitted>
There are 2 forwarders (1 active)
  Forwarder 1
    State is Active
      1 state change, last state change 00:02:23
    MAC address is 0007.b400.0101 (default)
    Owner ID is 001e.7aa3.5e71
    Redirection enabled
    Preemption enabled, min delay 30 sec
    Active is local, weighting 100
  Forwarder 2
    State is Listen
    <output omitted>
```

- The **show glbp** command in this example displays information about the status of GLBP group 1.

# Summary

- End devices are typically configured with a single default gateway IP address that does not change when the network topology changes.
- Redundancy protocols provide a mechanism for determining which router should take the active role in forwarding traffic and determining when that role must be taken over by a standby router.
- HSRP defines a standby group of routers, with one router as the active router. VRRP is standard protocol that provides a similar function.
- GLBP is a Cisco proprietary solution to allow automatic selection and simultaneous use of multiple available gateways in addition to automatic failover between those gateways.



# Module Summary

- A VLAN is a logical broadcast domain that can span multiple physical LAN segments.
- A loop-avoidance mechanism is required in redundant switch topologies.
- EtherChannel groups several Fast Ethernet or Gigabit Ethernet ports into one logical channel.
- With router redundancy, a set of routers works together to present the illusion of a single virtual router to the hosts on the LAN.

